

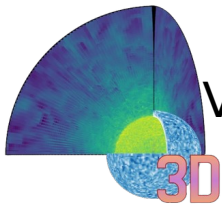


POEMS, Rio de Janeiro, Brazil



Multi-D Unified Atmosphere and Wind Simulations of O-Stars

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In collaboration with J.Sundqvist, N.Moens, C.Van der Sijpt,
Verhamme, L.Poniatowski, F.Backs, L. Delbroek, P. Schillemans...

fwo



Stuck in 'free parameter' HELL

1D input parameters

$$M_{\star}, L_{\star}, R_{\star}, \left[\frac{Fe}{H} \right], v \sin i$$

$$\dot{M}, v_{\infty}, \beta$$

$$v_{micro}, v_{macro}$$

$$f_{cl}, f_{vel}, v_{cl} \dots$$

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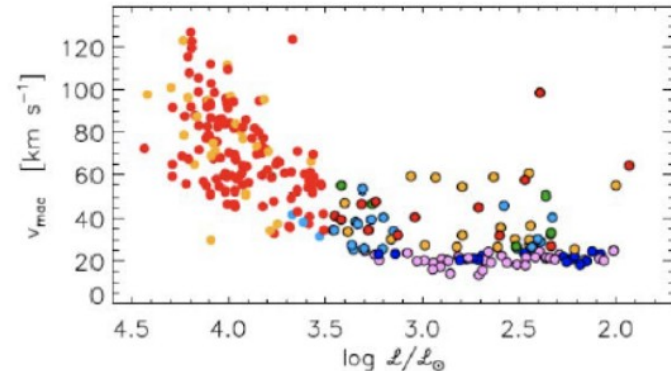
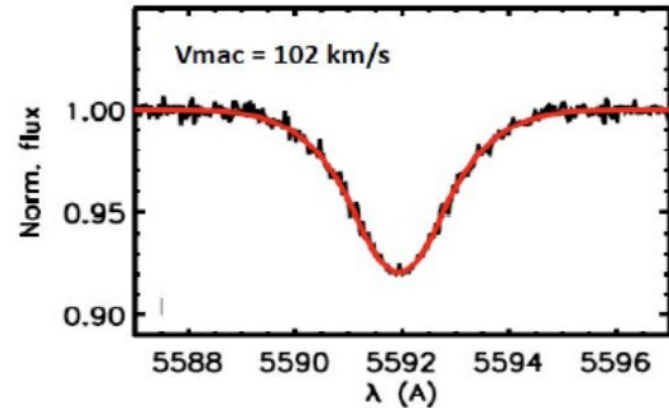
~~$$\dot{M}, v_{\infty}, \beta$$~~

~~$$v_{micro}, v_{macro}$$~~

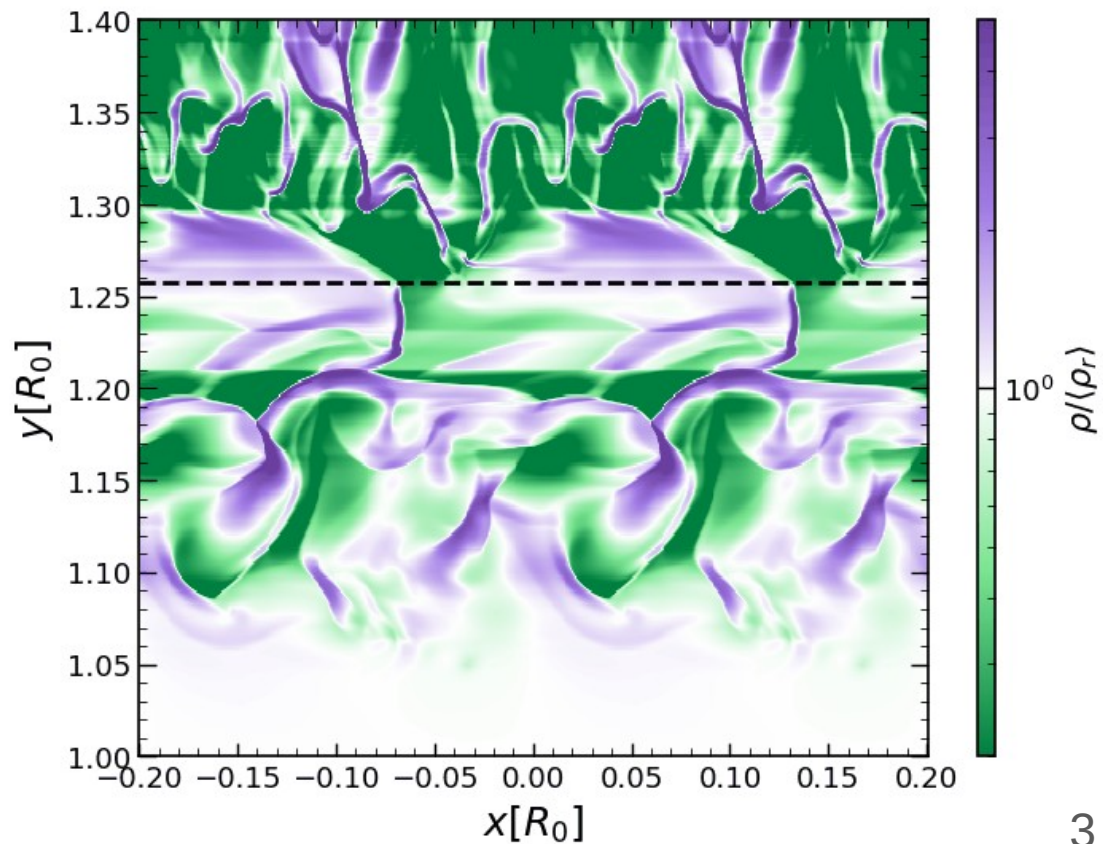
~~$$f_{cl}, f_{vel}, v_{cl} \dots$$~~

Observational evidence

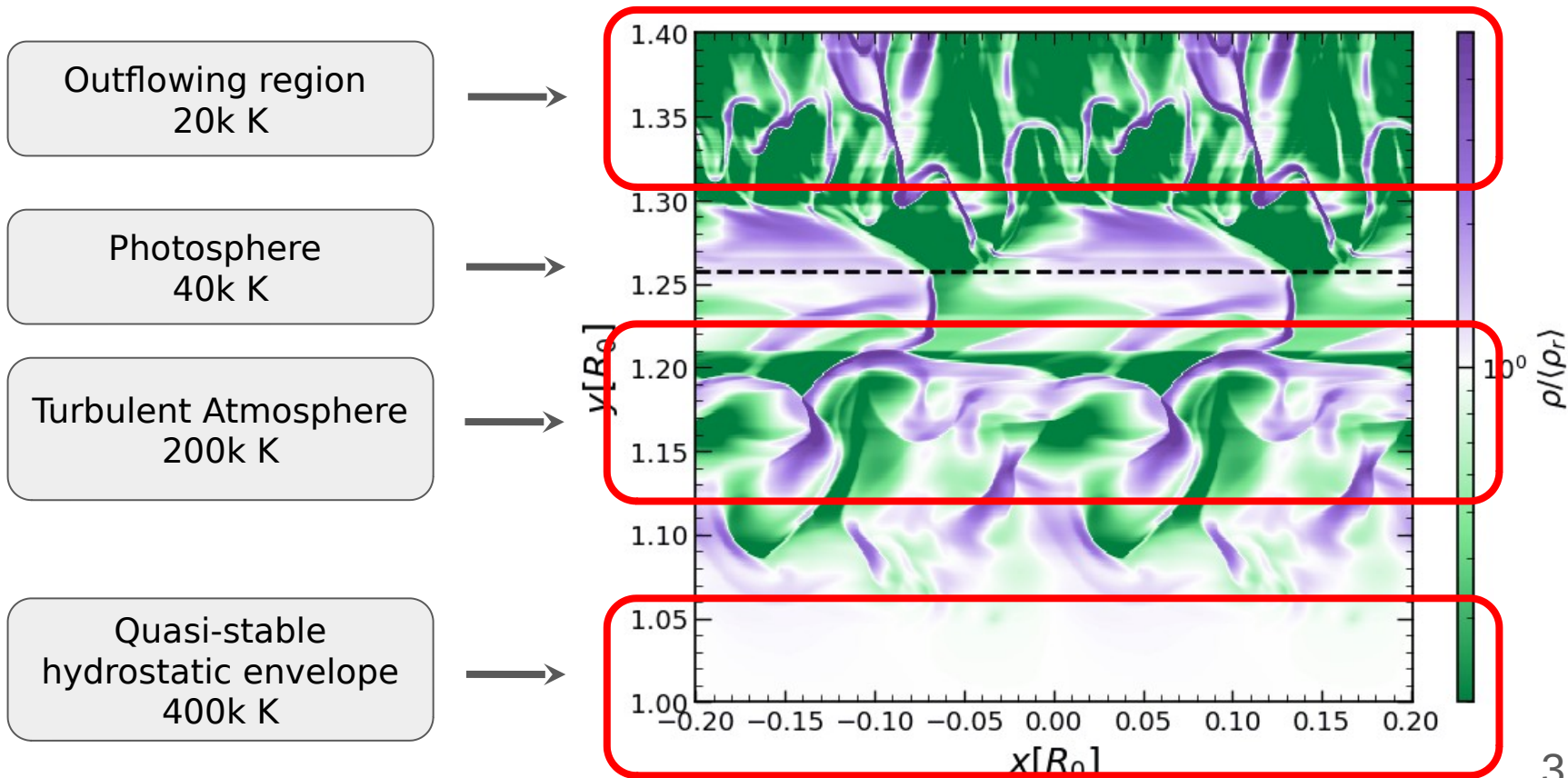
- Potential explanation for large **microturbulence** and very large **macroturbulence** needed to fit optical photospheric line profiles
- Effects on e.g. derivation of **chemical abundances**
- Log g determination and **mass-discrepancy** (see talk by G. Gonzalez)



Typical simulation set up



Typical simulation set up



Simulating ..

MPI-AMRVAC (see talk by N. Moens)

Simulation grid

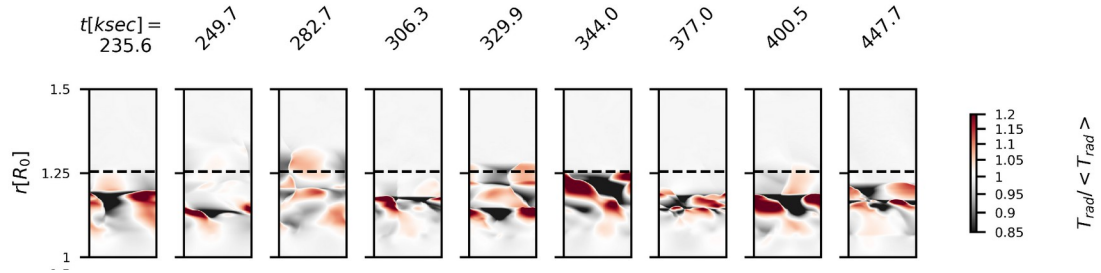
x-direction (lateral) : $0.2 R_0$

y-direction (radial) : $3 R_0$

$$M_{\star} \sim 58$$

$$R_{\star} \sim 17$$

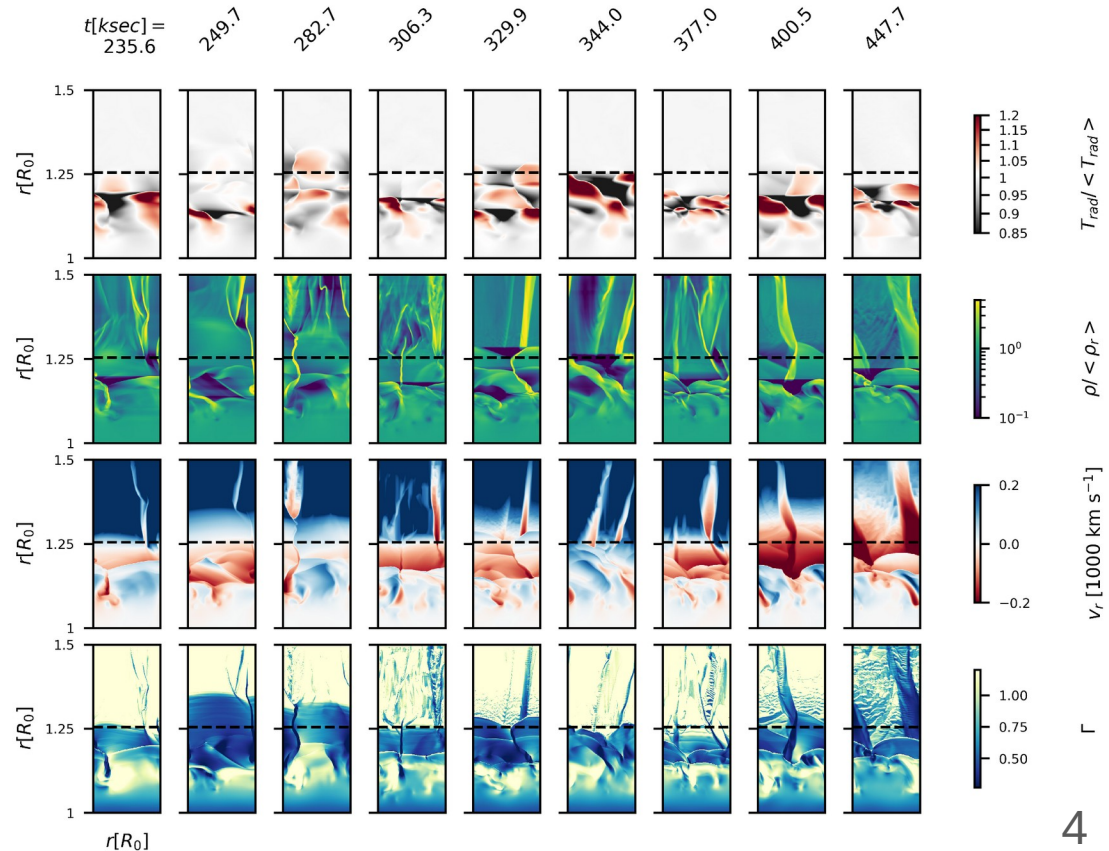
$$\Gamma_e \sim 0.27$$



Simulating ..

Starting from the iron-opacity bump region the atmosphere becomes highly time varying.

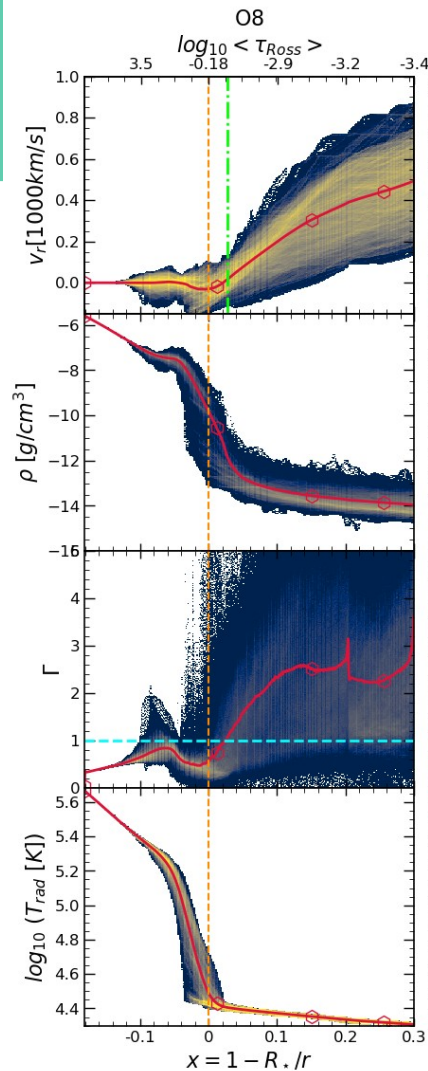
At the iron-opacity bump and outwards the atmosphere becomes highly structured (see the talk by C. Van der Sijpt)



Xia et al., 2018; Keppens et al., 2023;
Moens et al., 2022a,b; Debnath et al.,
2024

Probability density clouds, likelihood of finding a cell with a specific value for the given quantity at a given radial coordinate.

The red curves are the lateral and time averaged quantity

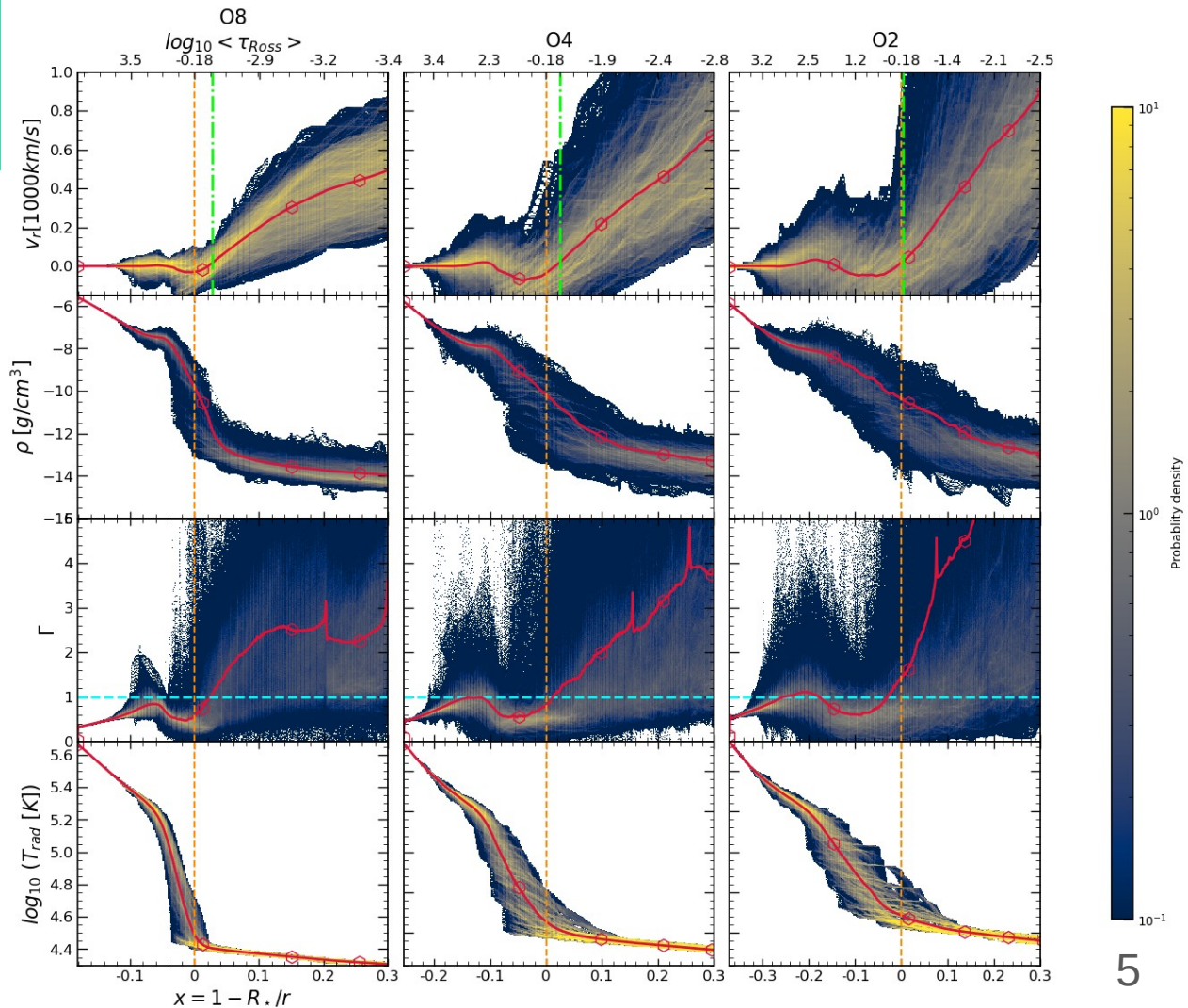


Higher spread signifies a structured atmosphere, and wind outflow

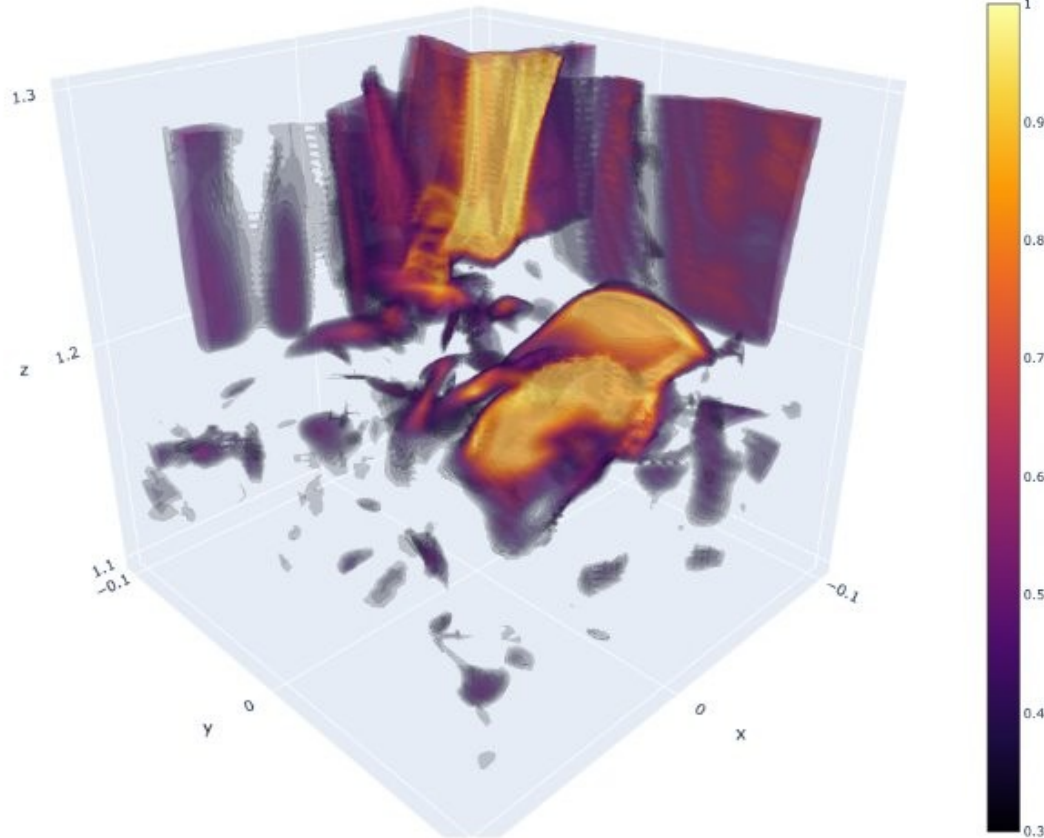
At the iron bump as the eddington $\Gamma \sim 1$, we start observing a lot of dispersion - can't be captured in 1D.

The higher Γ models exhibit larger dispersion from the mean.

* the stellar parameters provided in Debnath et al., 2024



What about 3D ?

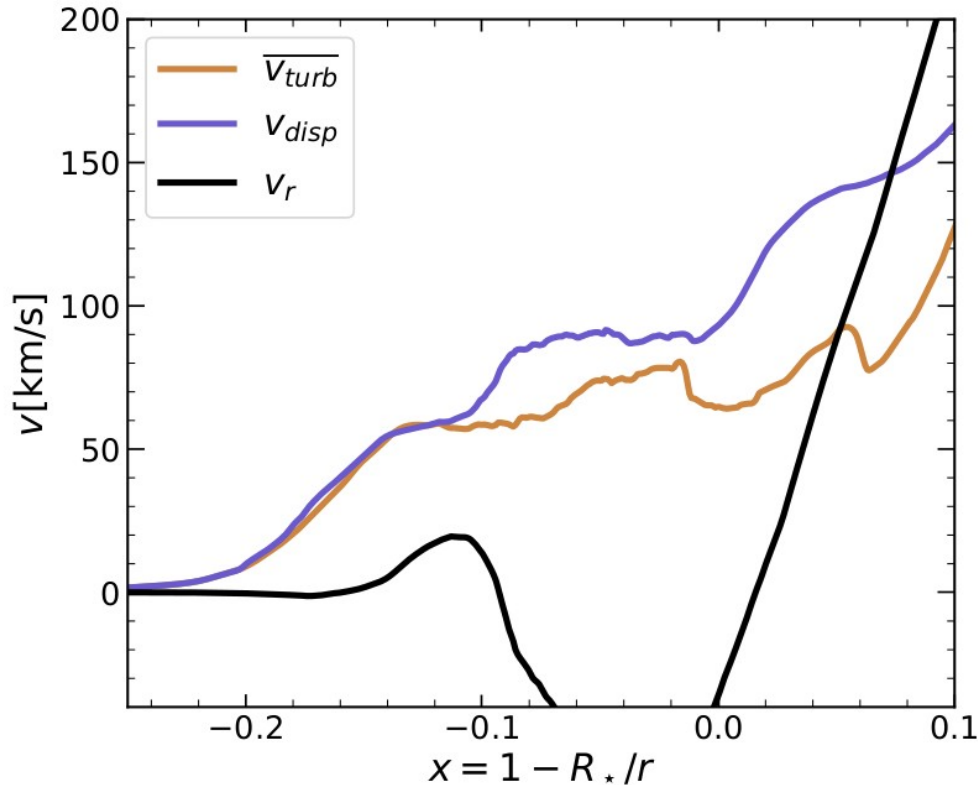


Qualitatively, we find similar structural behaviour in 3D as in 2D.

Lot of under and over dense structures, originating from the iron bump region.

Highly turbulent atmosphere

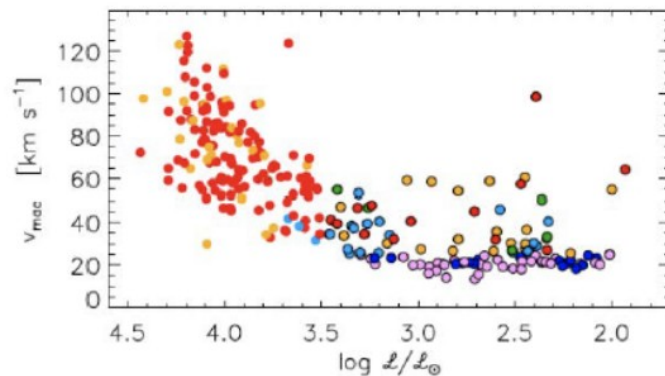
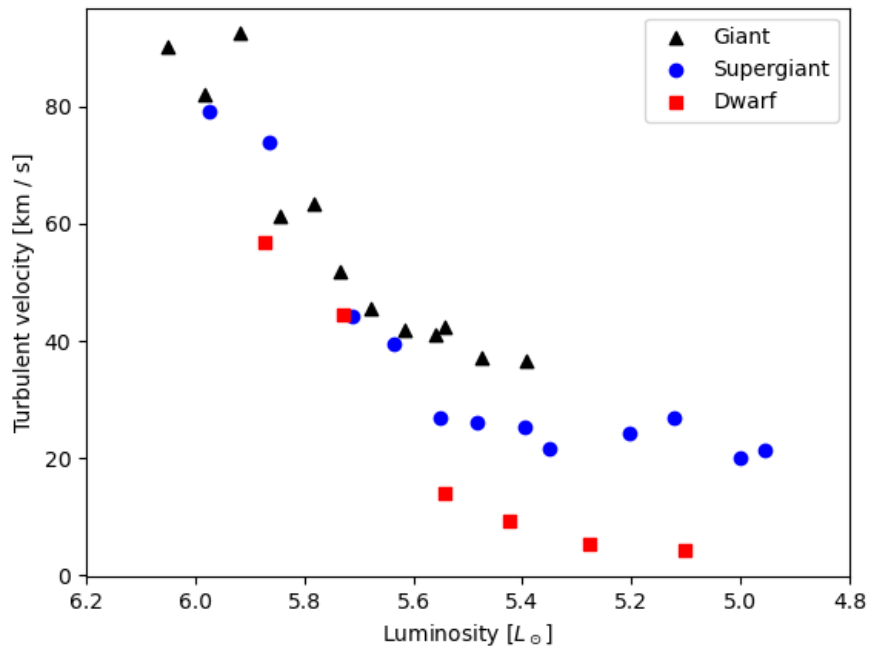
Hold on! We got turbulence



Turbulent velocities are in the range of the ad-hoc extra broadening terms used in 1D codes.

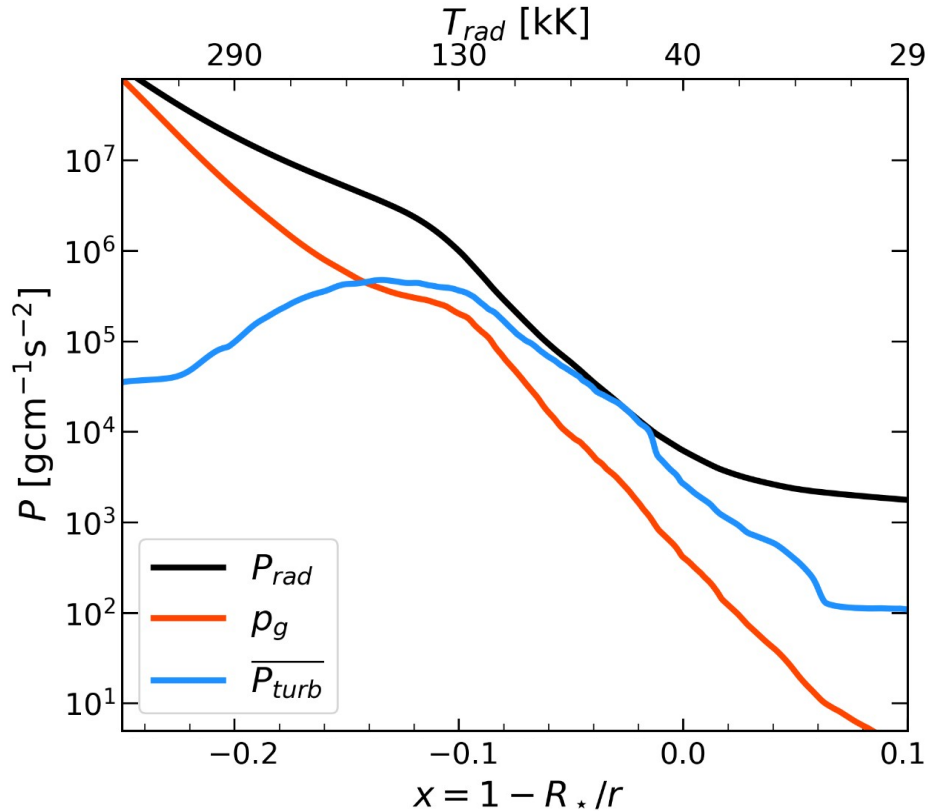
Turbulence as the natural explanation for macro-turbulent velocities used to match observations in 1D atmospheric models (See the talk by L. Delbroek)

Hold on! We got turbulence



Turbulent velocities scales with luminosity, following the same trend as the ad-hoc macro turbulence.

Missing Turbulent Pressure in 1D models



Such high turbulent velocities gives rise to high turbulent pressure

Around the photosphere the main contribution to the total pressure is from the radiation and turbulent pressure

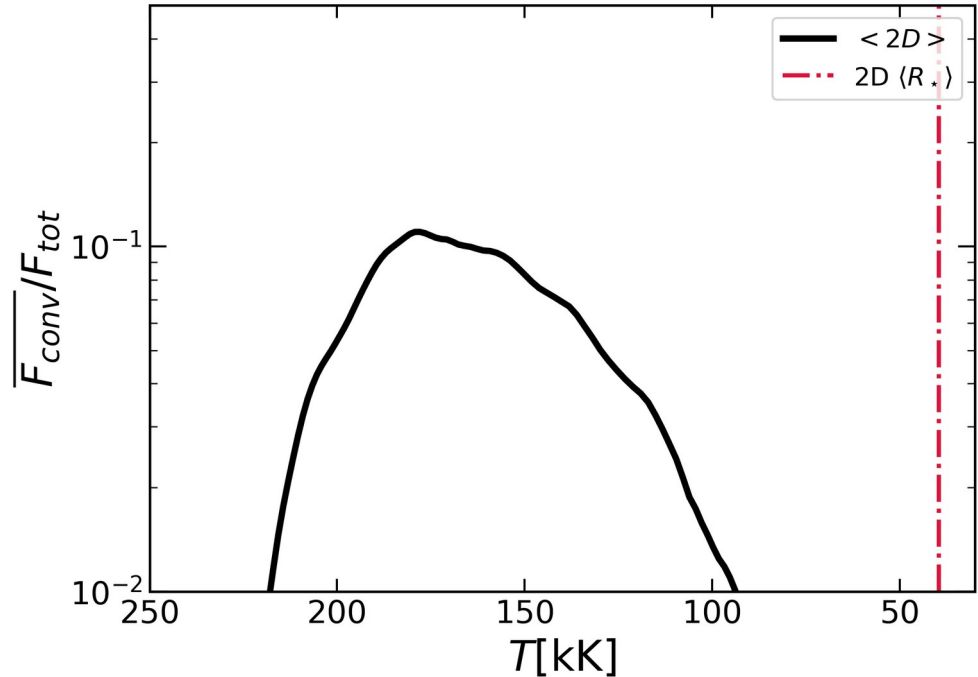
Energy transport via convection

$$\overline{F}_{\text{conv}} = \langle v_r(p_g + e_g) + v_r(P_{\text{rad}} + E_{\text{rad}}) \rangle$$

Gas
enthalpy

Radiation
enthalpy

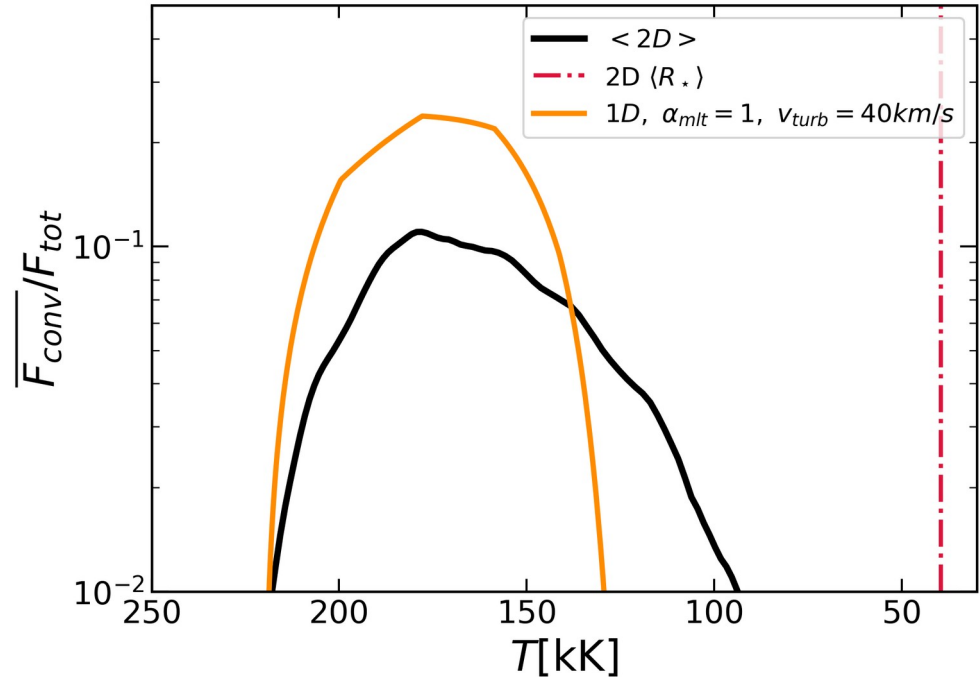
Only **10%** of the total energy is transported at maximum in the O4 model (Debnath et al., 2024) (at the iron-opacity peak region) by convection. Similar findings by Jiang et al., 2015, their STARTOP model.



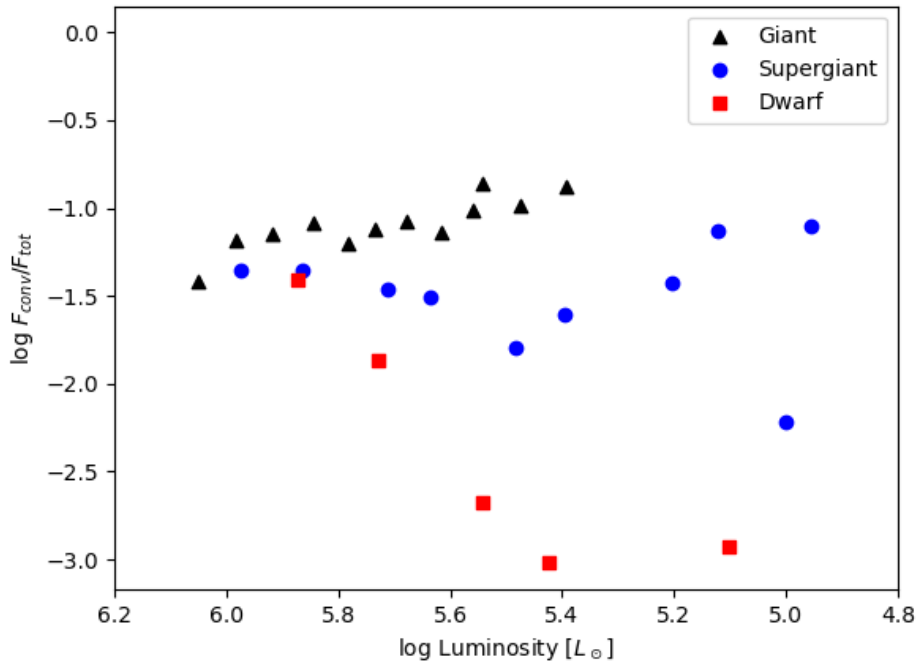
Energy transport via convection

$$\overline{F_{\text{conv}}} = \langle v_r(p_g + e_g) + v_r(P_{\text{rad}} + E_{\text{rad}}) \rangle$$

In standard mixing length theory they try to reproduce such an effect by the MLT α . To match our 2D simulation we only need $\alpha \sim 0.5$ in our simplified 1D model.



Energy transport via convection

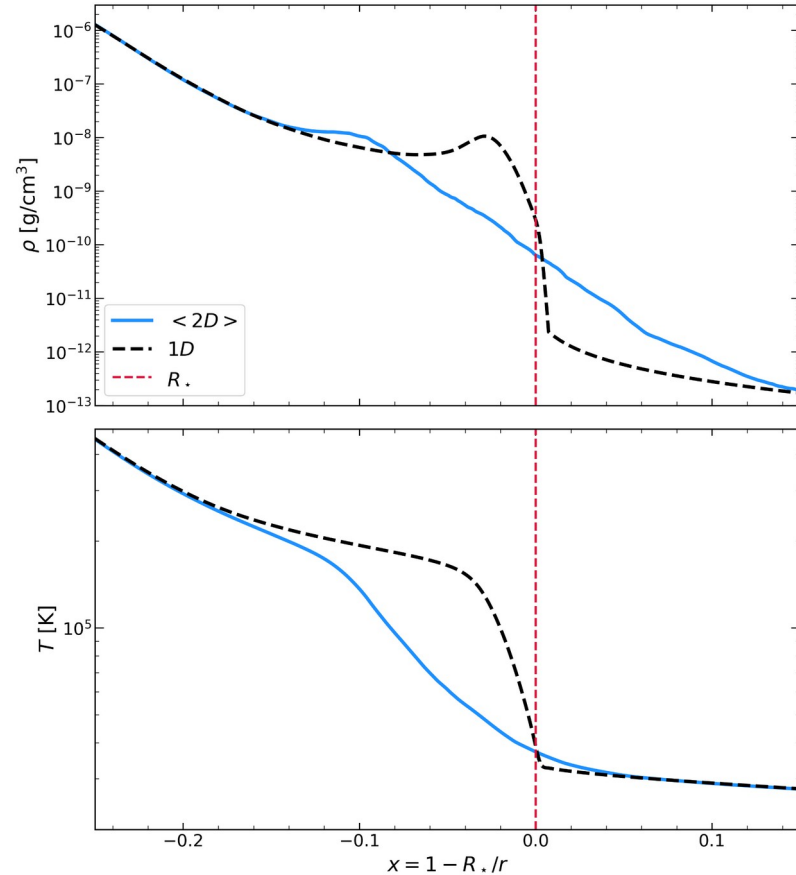


Unlike Sun where it can reach much values of almost 100% the convective fluxes are much lower. Although, unlike Sun, it's an opacity effect rather than classical convection.

There is no clear trend with luminosity, although preliminary results tends to point towards a $\log g$ dependence.

1D calibration and comparison to 2D

Calibrating our models to have same T_{eff} and R_{star}

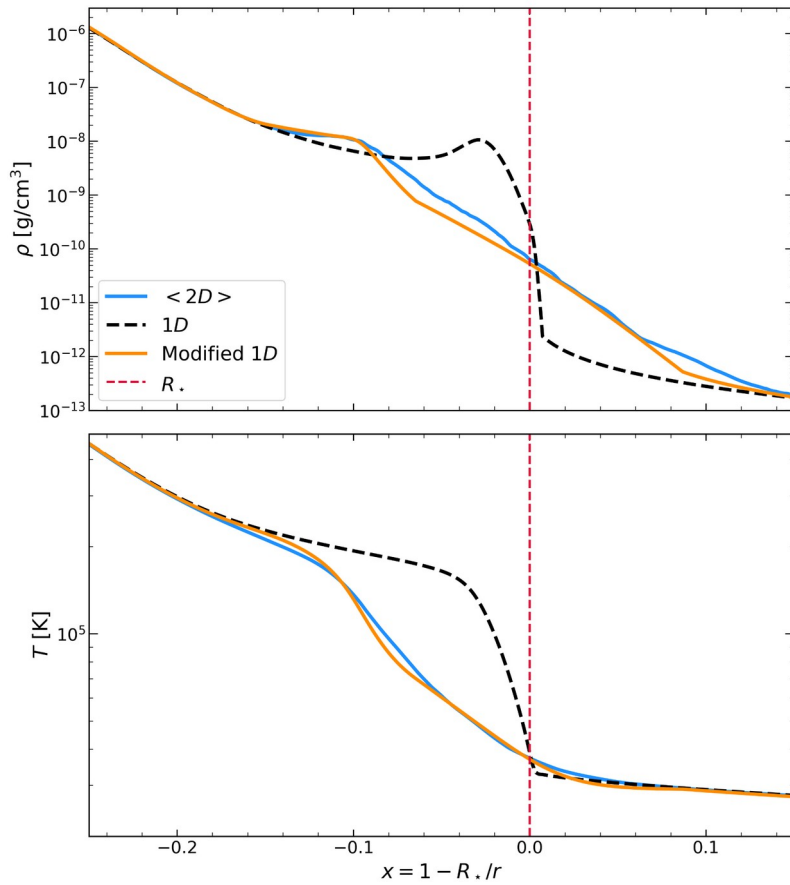


1D calibration and comparison to 2D

Calibrating our models to have same T_{eff} and R_{star}

We modify the 1D by adding in a simplified prescription of convection, using Schwarzschild criterion, with $\alpha \sim 0.5$

We also add turbulent pressure to the total pressure. Done by adding a turbulent velocity of ~ 90 km/s at the photosphere, reducing to 0 inwards.



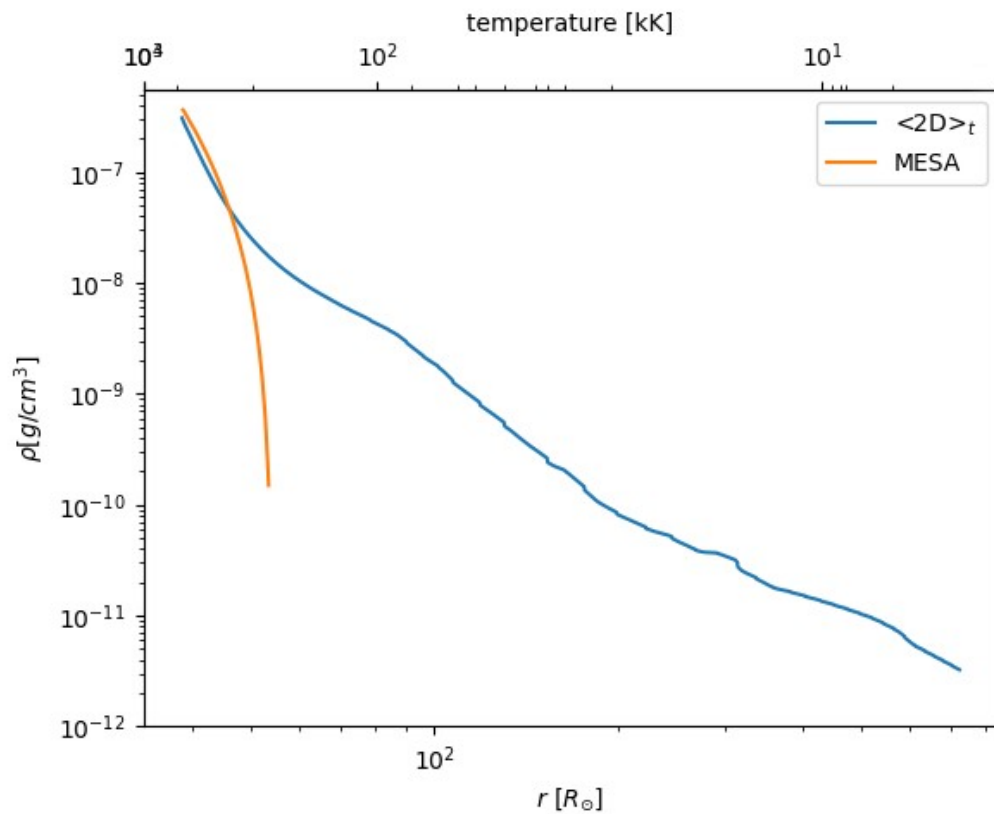
Final thoughts and implications

Structure appears at around the **iron-bump region**, results in a lot of variability (see also talk by C. Van der Sijpt).

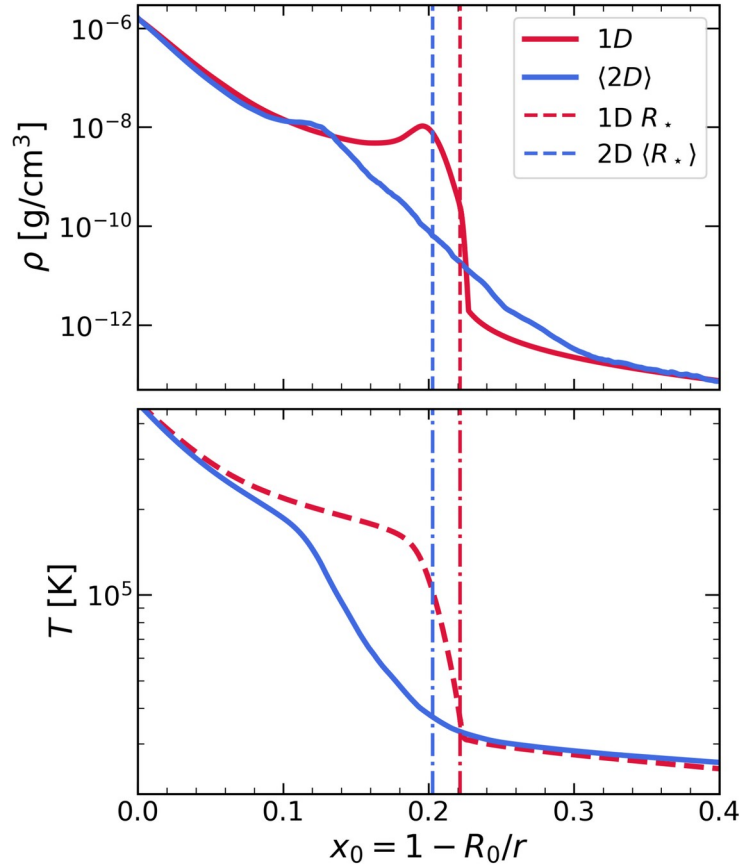
<2D> show **stark differences** compared to 1D profiles, can be replicated by adding **turbulent pressure** and **convective flux**.

Turbulence can be a natural explanation of macro-turbulence broadening (see also talk by L. Delbroek).

Comparison with MESA



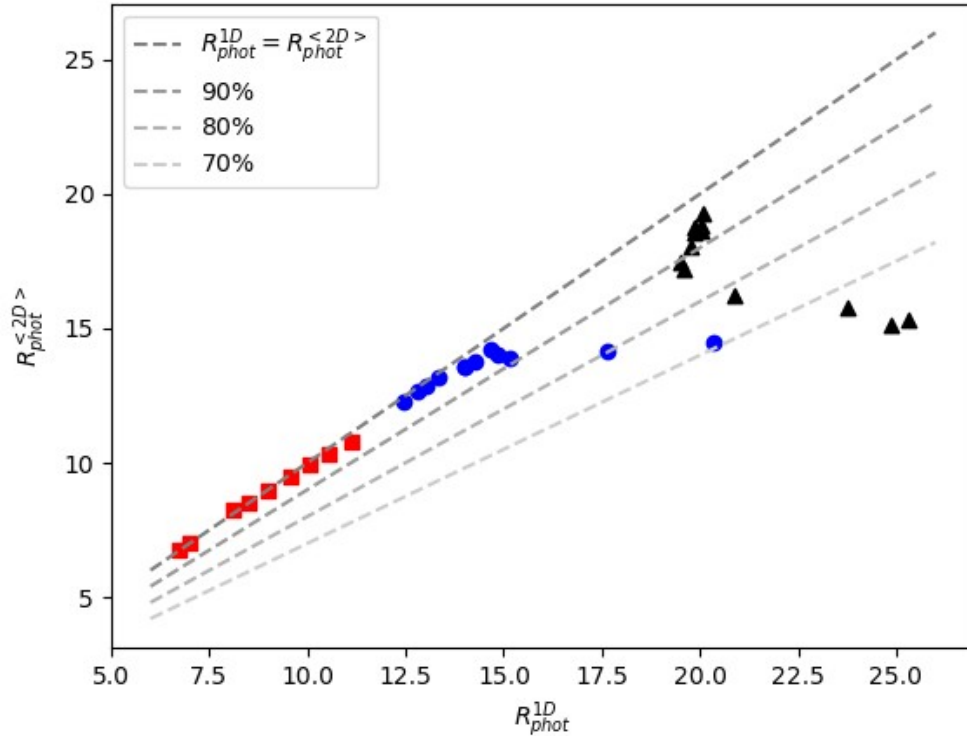
Deflation ?



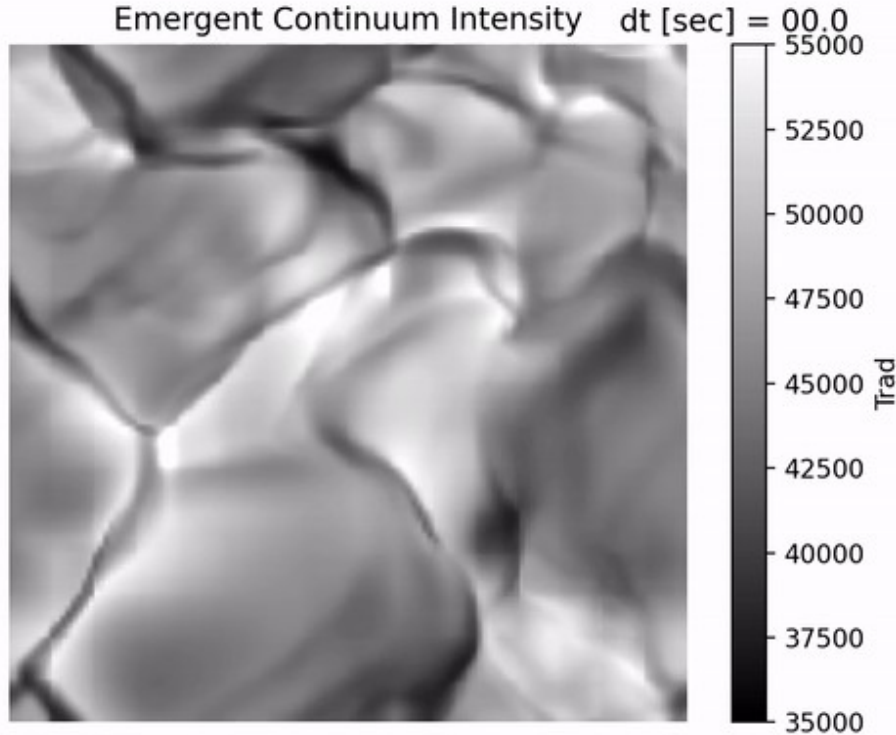
When compared with the input 1D with averaged $\langle 2D \rangle$ has,

- Less envelope expansion than 1D, thus higher effective temperature.
- Sharp density inversion is no longer present in $\langle 2D \rangle$. Much shallower slope around the photosphere. Different density height scale.

Deflation ?

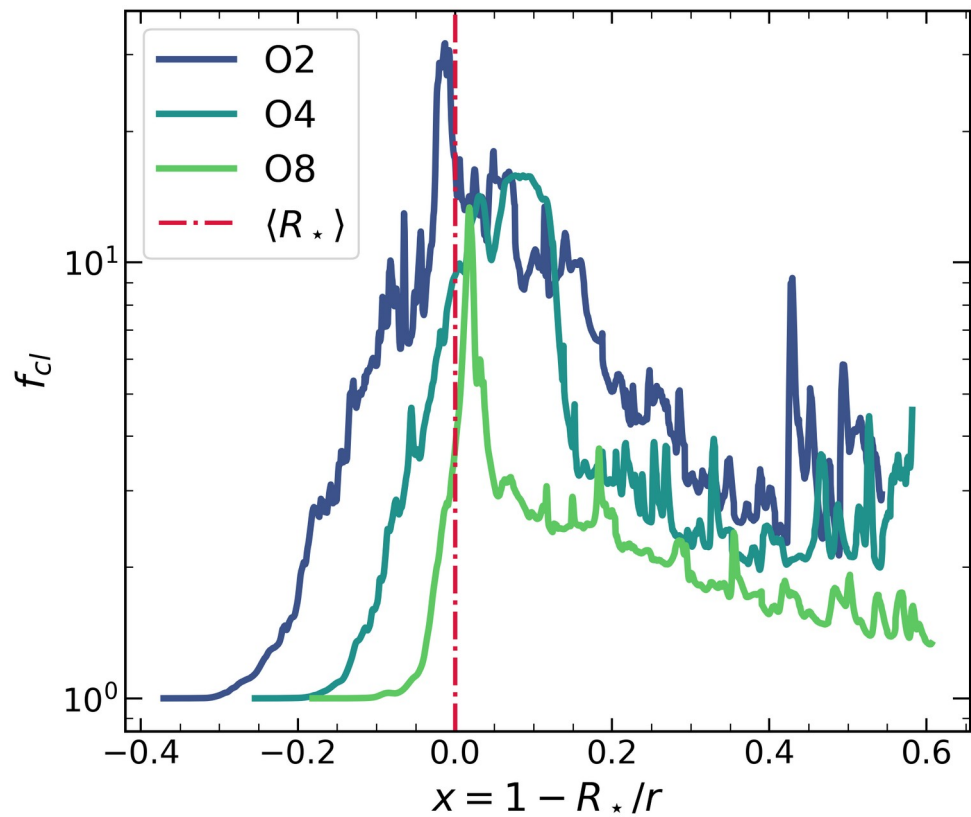


Surface Brightness

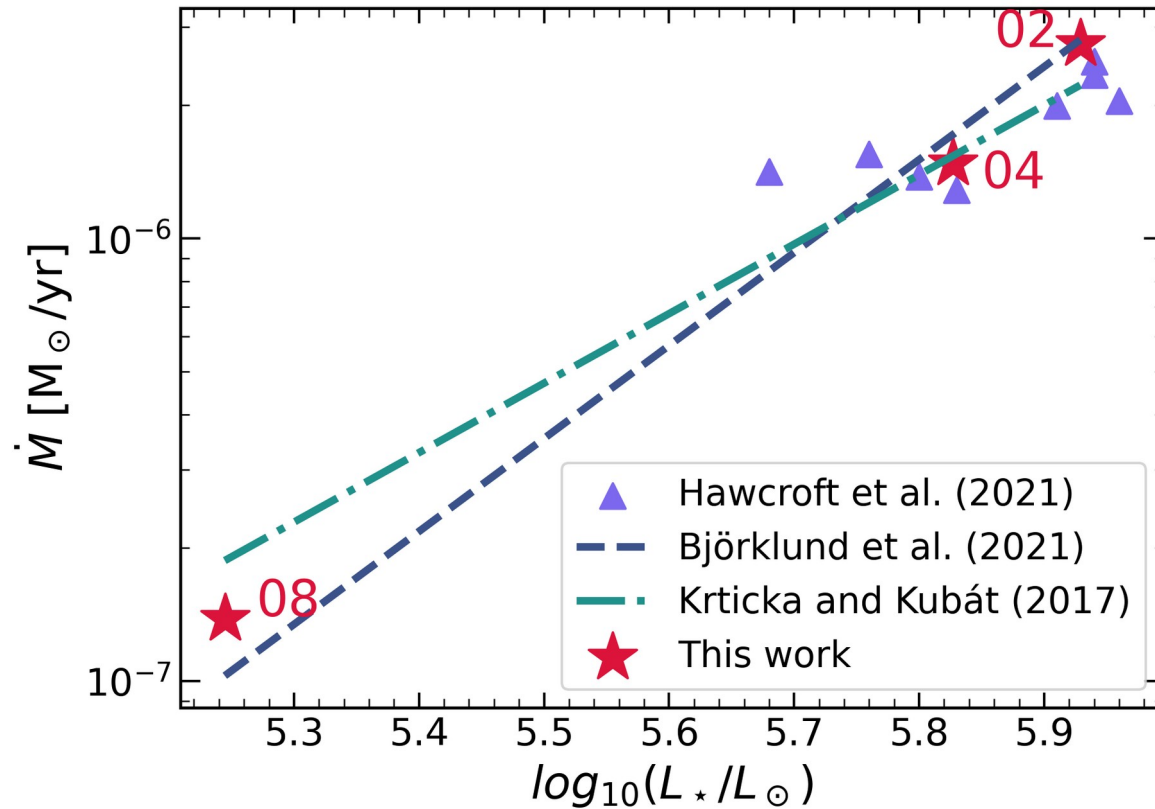


- Such structured atmosphere also gives rise to a variable emergent intensity
- The plot shows the surface brightness profile with darker regions being colder and vice versa (see talk by Delbroek)
- Quite reminiscent to the solar-surface like granulation

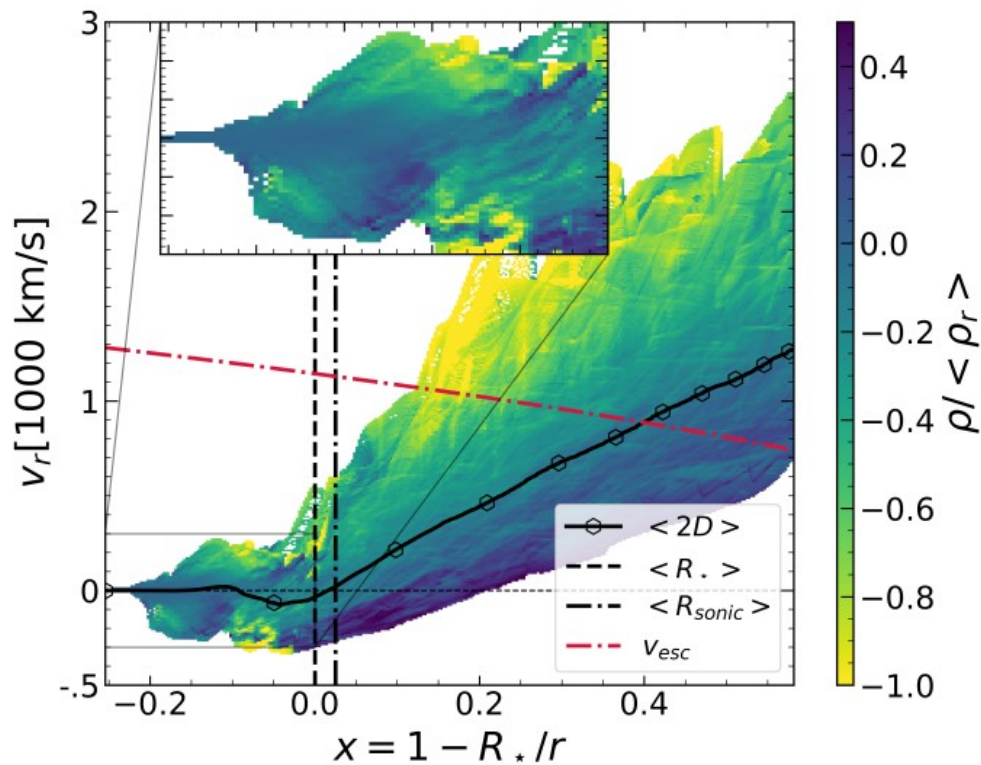
Clumping factors



Mass loss rates



Anti correlation between density and line-driving



Hybrid Opacity

