
Light curve analysis of eclipsing sdB+dM/BD systems

Research workshop on evolved stars

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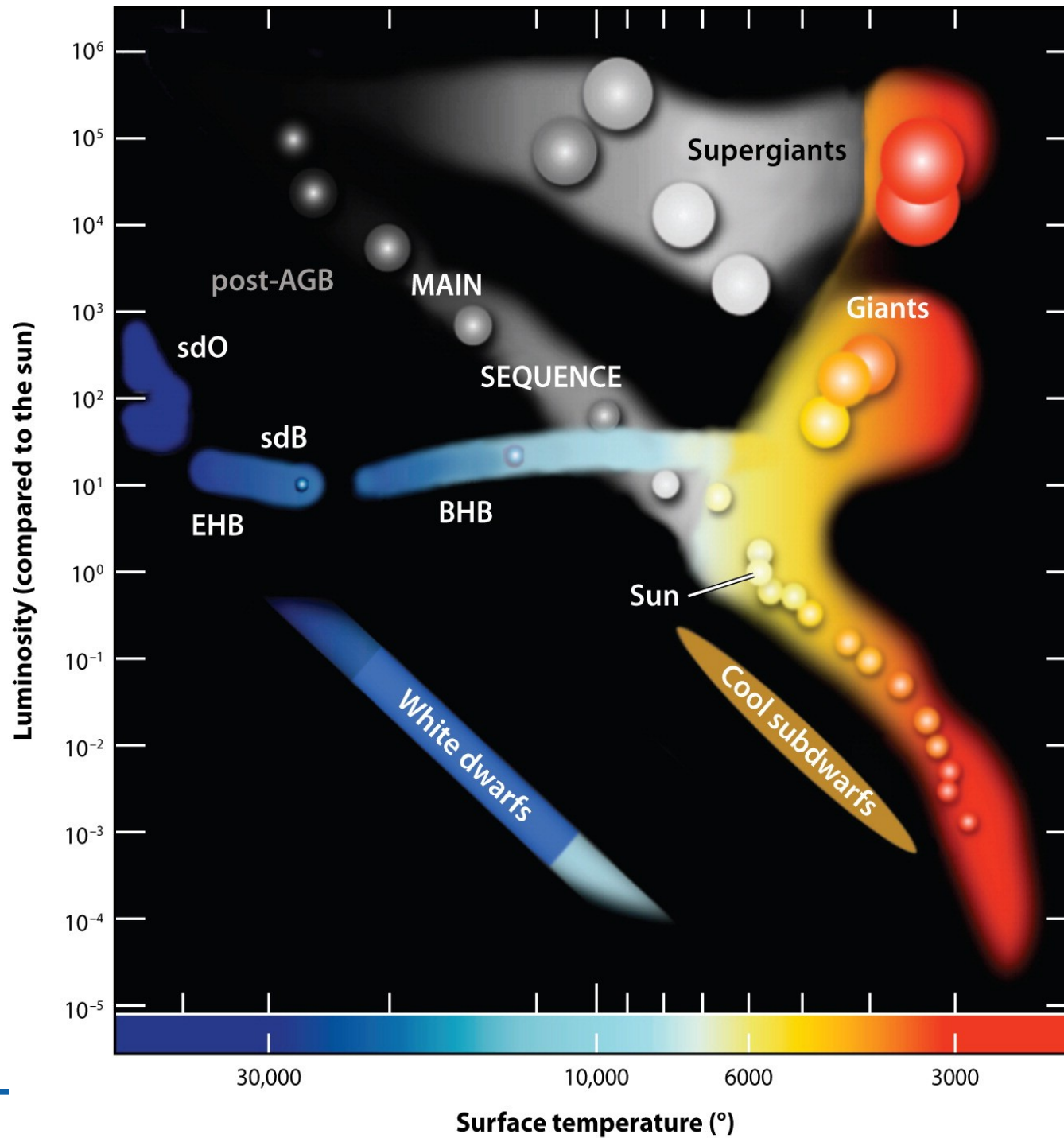
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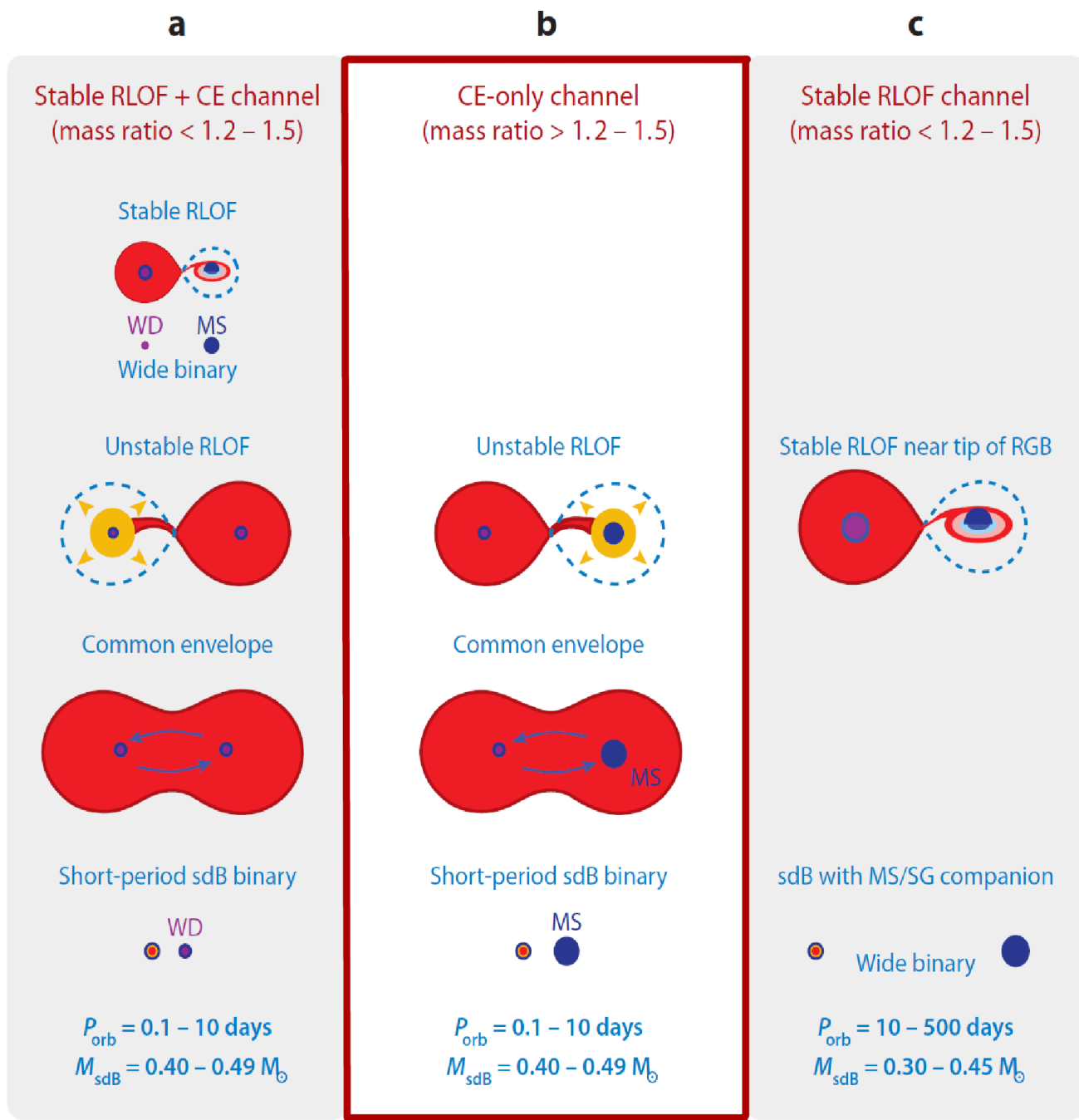


Introduction

Hot subdwarf stars of spectral type B (sdB)



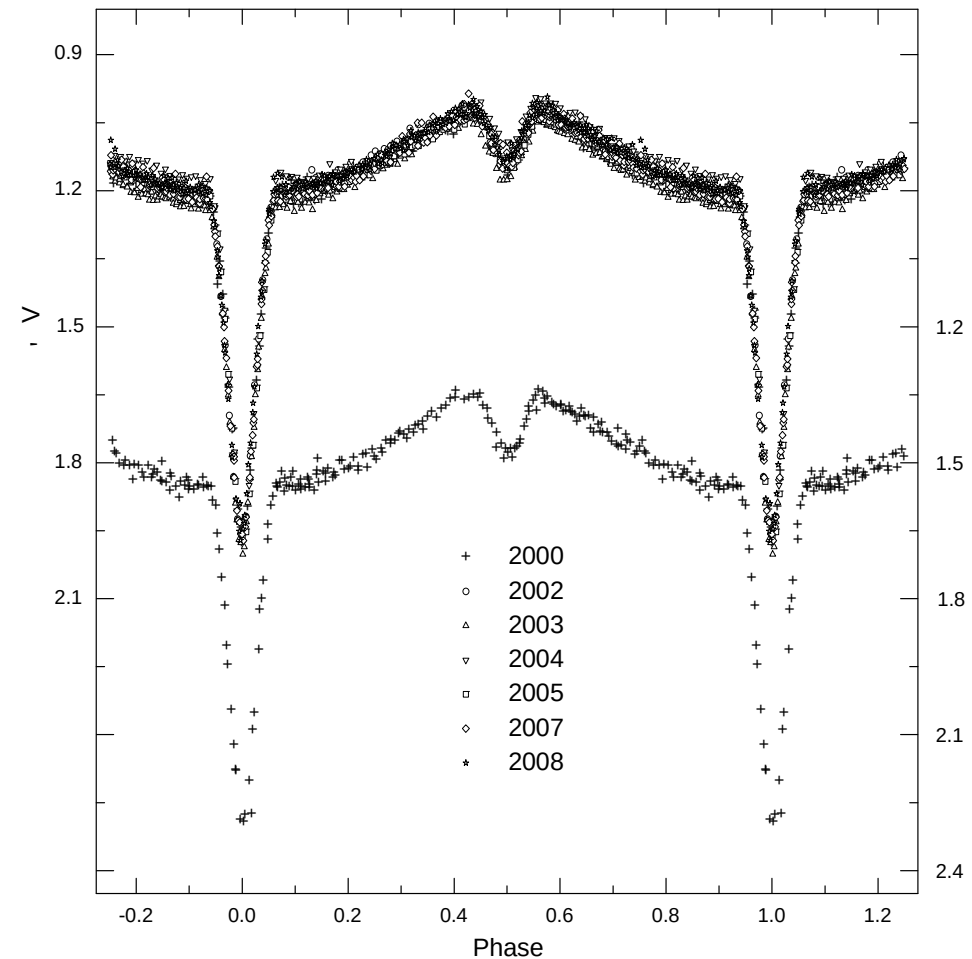
Formation of sdB binary



Han et al. (2002,2003)

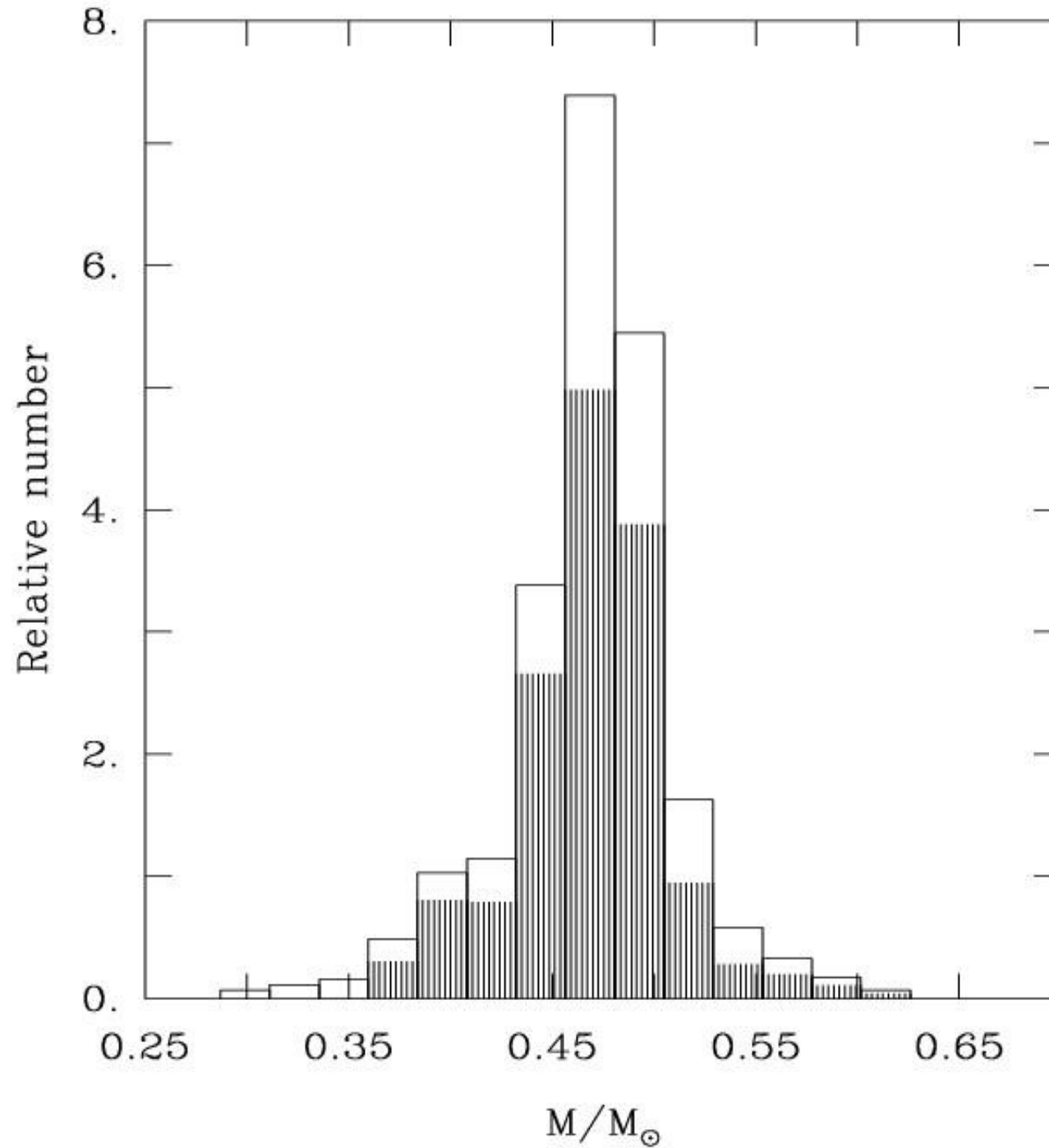
HW Virginis systems

- Eclipsing binaries consisting of sdB and cool, low mass stellar or substellar companion
- ~200 HW Vir systems known
- Very short period $\sim 1.5 - 6$ h
(separation $\sim 1 R_{\odot}$)
 $\Rightarrow$ post common envelope system
- Only the sdB is visible in spectrum
- They display a unique-ish lightcurve
 $\Rightarrow$ huge-ish reflection effect



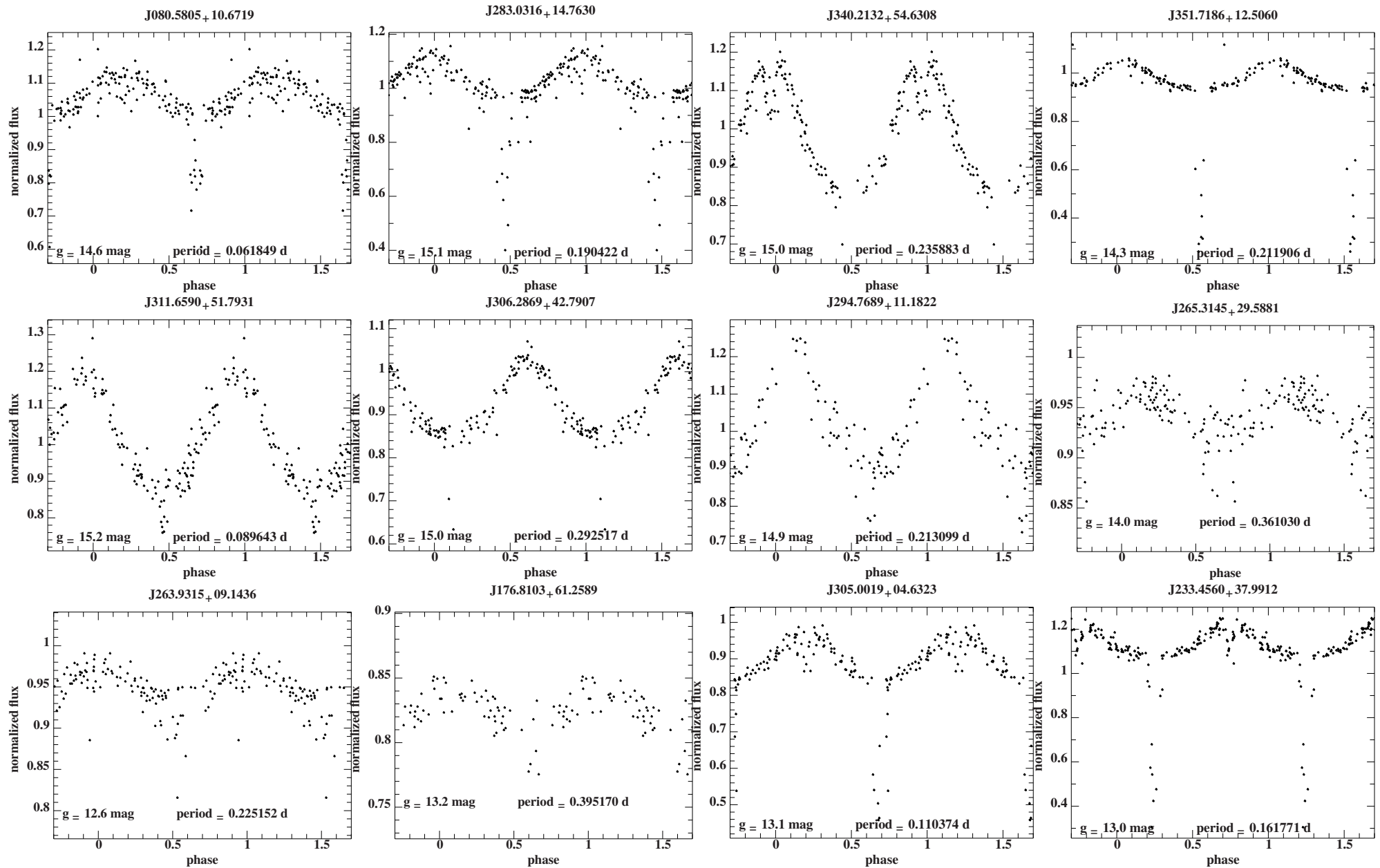
Lightcurve of HW Virginis
(Lee et al. 2009)

Observed mass distribution of sdBs



Fontaine et al. 2012

200 HW Vir candidate systems: $P = 0.05 - 1.26$ d



Schaffenroth et al. 2019

The EREBOS project

EREBOS (Eclipsing Reflection Effect Binaries from **Optical Surveys**)

- Homogeneous data analysis of all newly discovered HW Vir systems
- Photometric and spectroscopic follow-up of all targets to determine fundamental (M , R), atmospheric (T_{eff} , $\log g$) and system parameters (a , P)

Key questions:

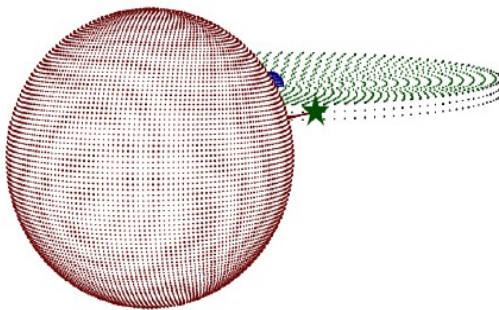
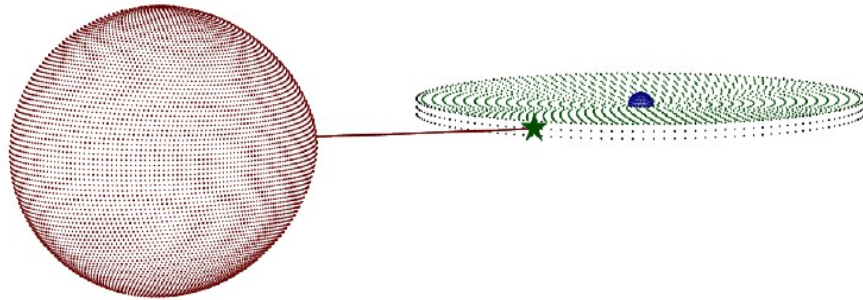
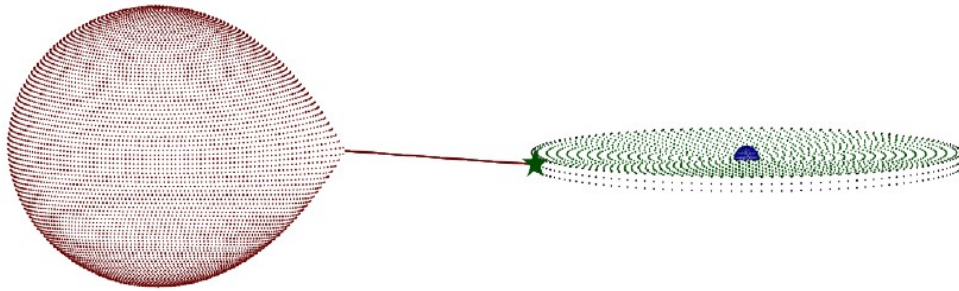
- Minimum mass of the companion necessary to eject the common envelope?
- Fraction of close substellar companions to sdB stars
- Better understanding of the CE phase and the reflection effect



EREBOS
God of darkness

*Lightcurve analysis with **lcurve***

Generating a lightcurve



A light curve can be generated as follows:

- Generate grids covering all objects (stars, disc, etc...)
- Set their surface brightness including all effects, e.g. limb darkening, gravity darkening, reflection effect, Doppler beaming, ...
- At every phase compute what can and cannot be seen, add up the fluxes.

Data file

Data file

- Can be in any time units or phase 'process_lightcurve.sh' returns hjd.
- Must be in normalized flux not magnitudes
- Combining data from different nights by phasing the data
- For deriving the period use Lomb-Scargle algorithm
- Binning improves the S/N

Careful with combining data from different nights

- Check normalization
- Check for trends due to atmospheric dispersion

Data file

- You'll get something like this:

HJD	Mag	Mag_error
2460550.34769	4.6703	0.0093
2460550.34804	0.0233	0.0141
2460550.34839	0.0283	0.0141
2460550.34874	-1.4350	0.4881
2460550.34908	-1.5350	0.6131
2460550.34943	0.0317	0.0141
2460550.34978	-1.4397	0.2932
2460550.35013	-1.8227	1.5760
2460550.35048	0.0707	0.0141
2460550.35083	-1.5020	0.4082
2460550.35118	-1.2940	0.2374
2460550.35153	-1.3310	0.4831
2460550.35187	-1.4510	0.7690
2460550.35222	0.2037	0.0145
2460550.35257	0.2280	0.0145
2460550.35291	0.2410	0.0145

Data file

#phase	delta_phase	flux	flux_error	weight	factor
0.000000	0.005000	0.998687	0.000039	1	1
0.005000	0.005000	0.998429	0.000039	1	1
0.010000	0.005000	0.998627	0.000040	1	1
0.015000	0.005000	0.998445	0.000039	1	1
0.020000	0.005000	0.998252	0.000039	1	1
0.025000	0.005000	0.998146	0.000039	1	1
0.030000	0.005000	0.997968	0.000039	1	1
0.035000	0.005000	0.997922	0.000039	1	1
0.040000	0.005000	0.997763	0.000039	1	1
0.045000	0.005000	0.997587	0.000040	1	1
0.050000	0.005000	0.997578	0.000039	1	1
0.055000	0.005000	0.997595	0.000039	1	1
0.060000	0.005000	0.997497	0.000039	1	1

Data file

#hjd	delta_phase	flux	flux_error	weight	factor
2460550.49777	0.005000	0.998687	0.000039	1	1
2460550.50228	0.005000	0.998429	0.000039	1	1
2460550.50309	0.005000	0.998627	0.000040	1	1
2460550.5039	0.005000	0.998445	0.000039	1	1
2460550.50471	0.005000	0.998252	0.000039	1	1
2460550.50552	0.005000	0.998146	0.000039	1	1
2460550.50633	0.005000	0.997968	0.000039	1	1
2460550.50714	0.005000	0.997922	0.000039	1	1
2460550.50795	0.005000	0.997763	0.000039	1	1
2460550.50876	0.005000	0.997587	0.000040	1	1
2460550.50957	0.005000	0.997578	0.000039	1	1
2460550.51038	0.005000	0.997595	0.000039	1	1
2460550.51119	0.005000	0.997497	0.000039	1	1

Model file – 'example/example.json'

```
{  
  "data_file_path": "ondrejov_lc_testing/J018.4128+22.9608_night1/I_lightcurve_modified.txt",  
  "output_file_path": "output_J018.txt",  
  "plot_device": "qt",  
  "mcmc_steps": 10000,  
  "mcmc_burn_in": 2500,  
  "chain_out_path": "chain_out_J018.txt",  
  "use_priors": false, ← If false, lines below are ignored  
  "true_period": 0.2574,  
  "priors": {  
    "vrad1_obs": "130 100 80",  
    "m1": "0.44 0.15 0.15",  
    "m2_min": "0.34 0.3 0.3",  
    "r1": "0.22 0.11 0.11"  
  },  
}
```

Prior distributions can be used to set physical limits

Data file

Model file – 'example/example.json'

"model_parameters": {

1 = freeze; 0 = free

"q": "0.75 0.002 0.0001 1 1",

"iangle": "75 1 0.01 1 1",

"r1": "0.31 0.001 0.0001 1 1",

"r2": "0.20 0.01 0.0001 1 1",

"t1": "32290 1000 10 0 1",

"t2": "3424.761 1000 10 1 1",

"ldc1_1": "0.2121 0.02 0.0001 0 1",

"ldc1_2": "0 0.02 0.003 0 1",

"ldc1_3": "0 0.02 0.003 0 1",

"ldc1_4": "0 0.02 0.003 0 1",

"ldc2_1": "0.5315 0.02 0.0001 0 1",

"ldc2_2": "0 0.02 0.0001 0 1",

"ldc2_3": "0 0.02 0.0001 0 1",

"ldc2_4": "0 0.02 0.0001 0 1",

"velocity_scale": "200.0 1 1.0 1 1",

"beam_factor1": "1 0.1 0.01 0 1",

"beam_factor2": "1 0.1 0.01 0 1",

"t0": "0.38 1e-05 0.0001 1 1",

"period": "0.09040 0.0001 1e-08 1 1",

"tperiod": "0.09040",

"pdot": "0 0.01 1e-05 0 1",

"deltat": "0 0.0001 0.0001 0 1",

"gravity_dark1": "0.32 0.01 1e-06 0 1",

"gravity_dark2": "0.08 0.01 1e-06 0 1",

"absorb": "0.5 0.1 0.01 0 1",

Relative radii! r / a

Limb darkening coefficients (use linear)

Just get comfortable with changing various parameter to see how they affect they lightcurve!

Limb darkening

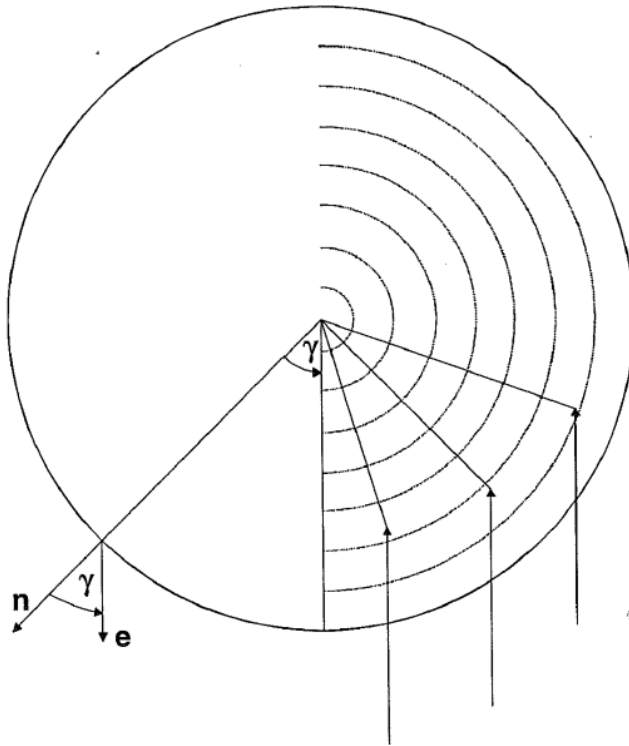


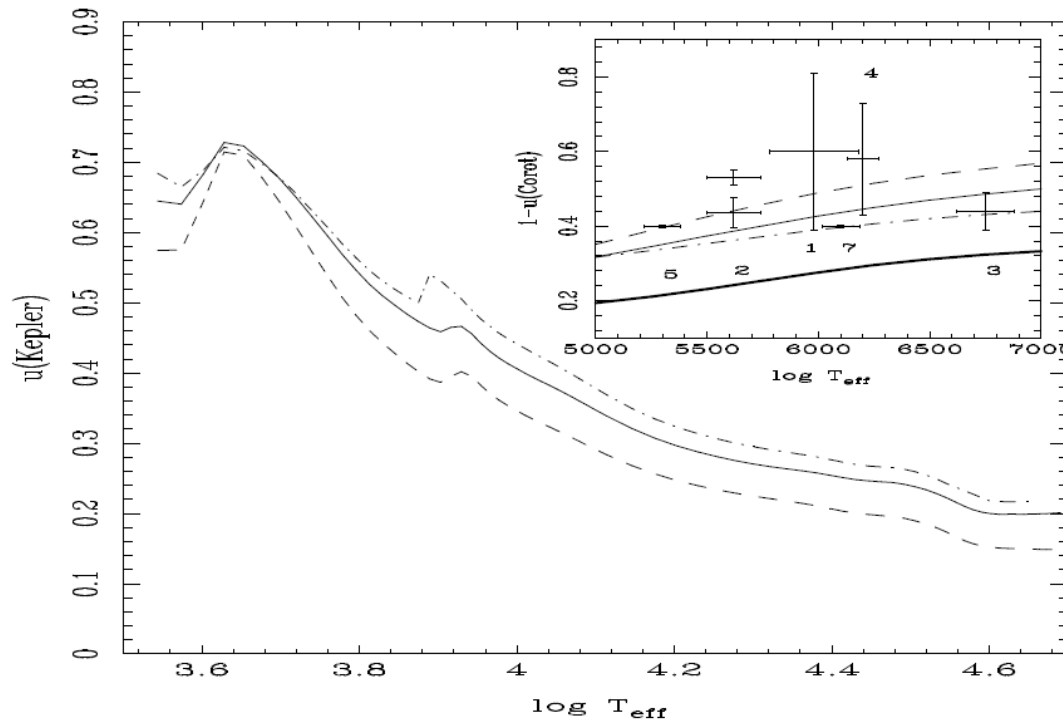
FIGURE 3.17. Center-to-limb variation. This figure shows the aspect angle γ (angle between normal vector $\mathbf{n}$ and radiation emission direction $\mathbf{e}$) appearing in the mathematical formulation of the limb-darkening. The right part of the figure illustrates that the depth of the atmosphere region (and thus temperature) accessible to an observer varies with the aspect angle γ .

Kallrath & Milone (1999)

- intensity of the stellar disk **decreases** from the centre to the limb
- temperature is increasing with increasing photospheric depth
- can be measured for the sun
- can be measured by microlensing
- can be calculated from model atmospheres
- linear law: $I = I_0(1 - \epsilon + \epsilon \cos \theta)$
 ϵ = limb darkening factor,
 wavelength dependent
 sun in the UV ($< 1600\text{\AA}$): limb brightening due to chromospheric temperature rise

→ It will directly impact the shape of the LC, especially around the eclipses!

Limb darkening



→ You will need to look up the Claret Limb-darkening coefficients online!
The linear component is usually enough.

- limb darkening coefficient is temperature dependent
- other laws in use

Claret & Bloemen (2011, A&A 529, A75)

Claret's law:

$$I/I_0 = 1 - a_1(1 - \mu^{1/2}) - a_2(1 - \mu) - a_3(1 - \mu^{3/2}) - a_4(1 - \mu^2) \quad (3.12)$$

$$\mu = \cos \gamma$$

Look up limb darkening coefficients in VizieR

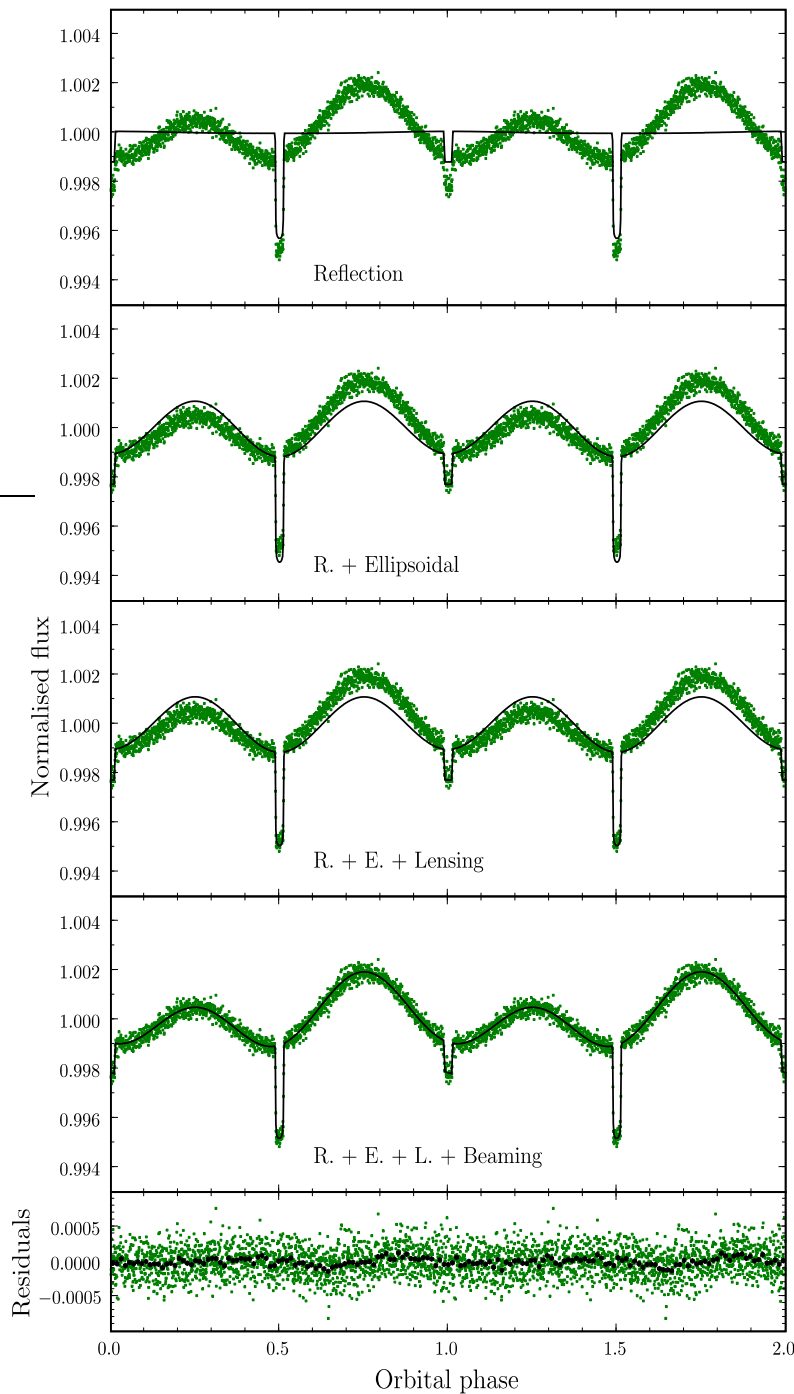
- <https://vizier.cds.unistra.fr/viz-bin/VizieR>
- Search for 'limb darkening coefficients for compact stars'
 - J/A+A/634/A93/tableu
 - Search for appropriate logg and Teff ranges (and filter!)

<u>Full</u>	<u>Mod</u>	<u>logg</u> [cm/s+2]	<u>Teff</u> K	<u>Z</u> [$\odot$]	<u>u</u>	<u>sig</u>	<u>I</u> mW/m ² /Hz/sr	<u>Be</u>	<u>Filter</u>
1	DB	5.00	20000.0	-10.0000	0.3392	0.0762	4.60845e-04	0.6764	u'
2	DB	5.00	30000.0	-10.0000	0.2871	0.0700	1.02056e-03	1.1831	u'
3	DB	6.00	20000.0	-10.0000	0.3427	0.0792	4.68302e-04	0.6764	u'
4	DB	6.00	30000.0	-10.0000	0.2741	0.0594	9.69334e-04	1.1831	u'
5	DA	5.00	20000.0	0.0000	0.3819	0.0944	4.10262e-04	0.6765	u'
6	DA	5.00	30000.0	0.0000	0.3311	0.1246	1.17205e-03	1.1832	u'
7	DA	6.00	20000.0	0.0000	0.3757	0.0841	4.03678e-04	0.6765	u'
8	DA	6.00	30000.0	0.0000	0.3186	0.1102	1.13520e-03	1.1832	u'
9	DB	5.00	20000.0	-10.0000	0.3168	0.0962	4.18859e-04	1.0683	g'
10	DB	5.00	30000.0	-10.0000	0.2590	0.0701	7.60893e-04	1.4175	g'
11	DB	6.00	20000.0	-10.0000	0.3028	0.1197	4.22035e-04	1.0683	g'
12	DB	6.00	30000.0	-10.0000	0.2478	0.0640	7.38280e-04	1.4175	g'
13	DA	5.00	20000.0	0.0000	0.3617	0.1388	4.16084e-04	1.0683	g'
14	DA	5.00	30000.0	0.0000	0.2986	0.1300	8.81566e-04	1.4175	g'
15	DA	6.00	20000.0	0.0000	0.3517	0.1338	4.14478e-04	1.0683	g'
16	DA	6.00	30000.0	0.0000	0.2811	0.1126	8.61365e-04	1.4175	g'

G filter.
Select the right one for you.

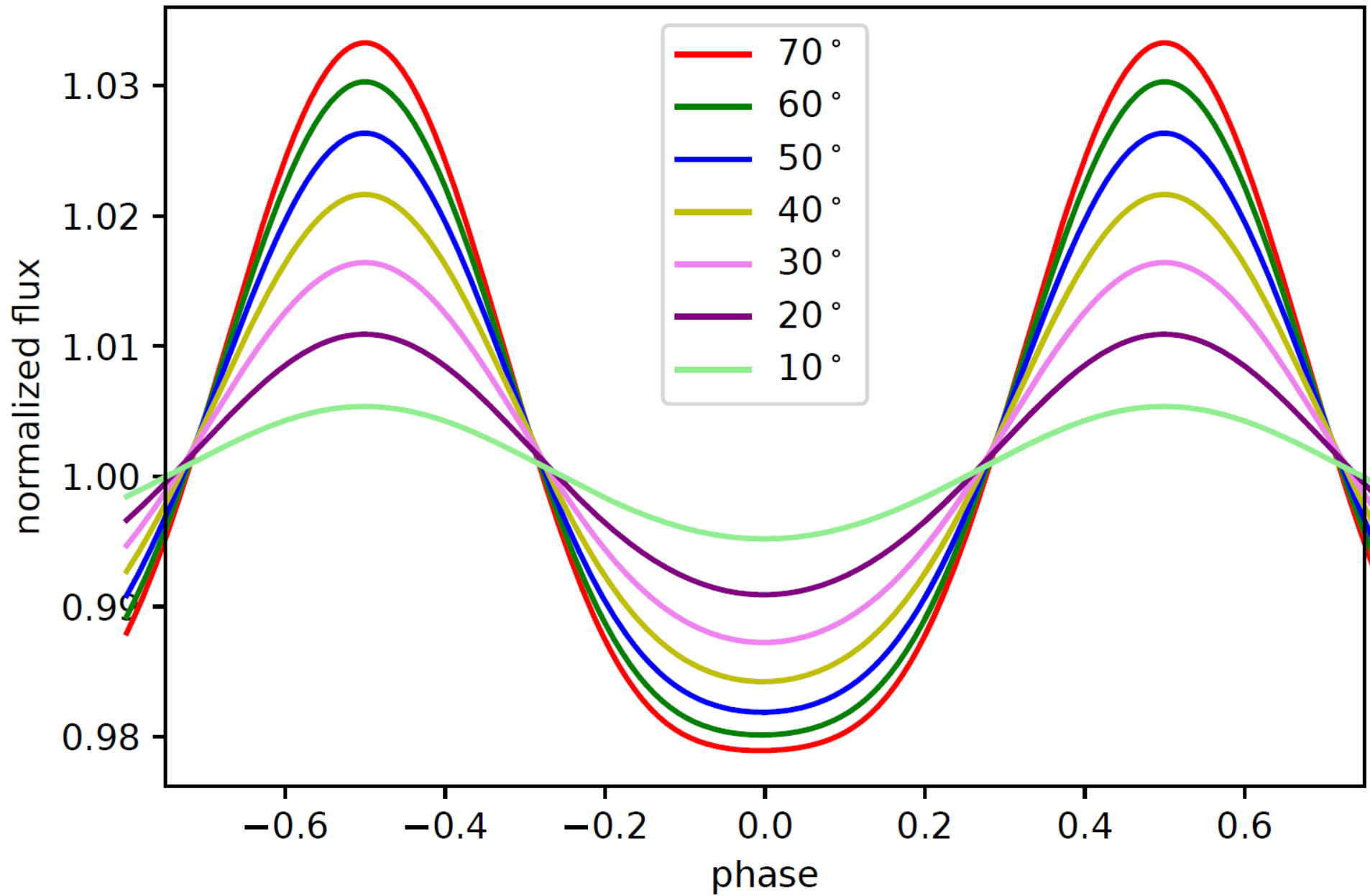
This is for the primary hot subdwarf → do the same for the companion star!

Data to model

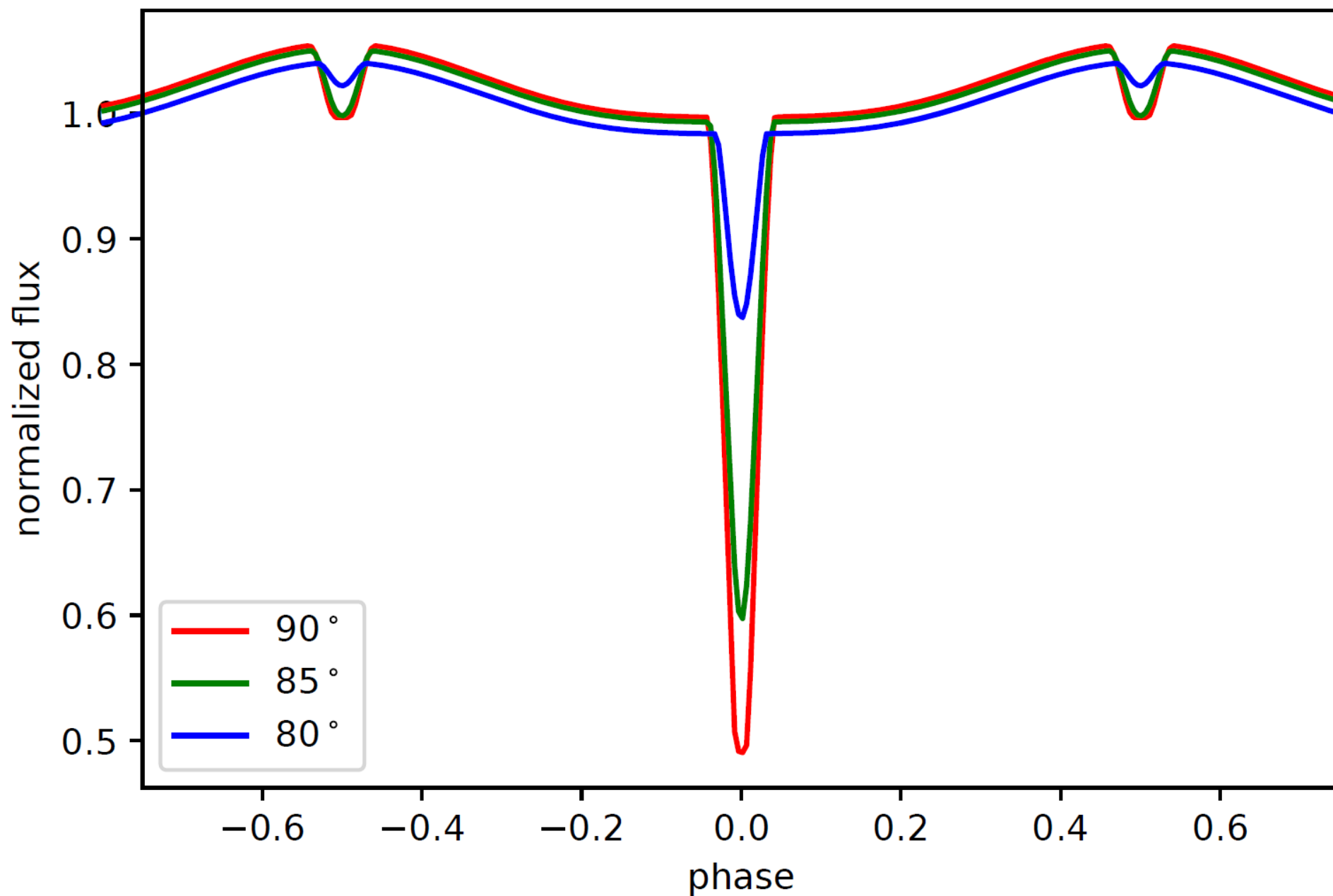


- find which models are consistent with the data, statistical and computational task
- different methods: Levenberg-Marquardt method, simplex method, Markov Chain Monte Carlo (MCMC)
- much harder to find uncertainties in the parameters, than the best-fitting model itself.

Reflection effect



Eclipsing Reflection effect (HW Vir systems)



Degeneracy in the light curve analysis

If a change in one parameter causes a change in the predicted light curve that can be matched by a change in another or several others, then the fit will be degenerate.

For a parameter to be well-defined, its effect on the light curve must be unique.

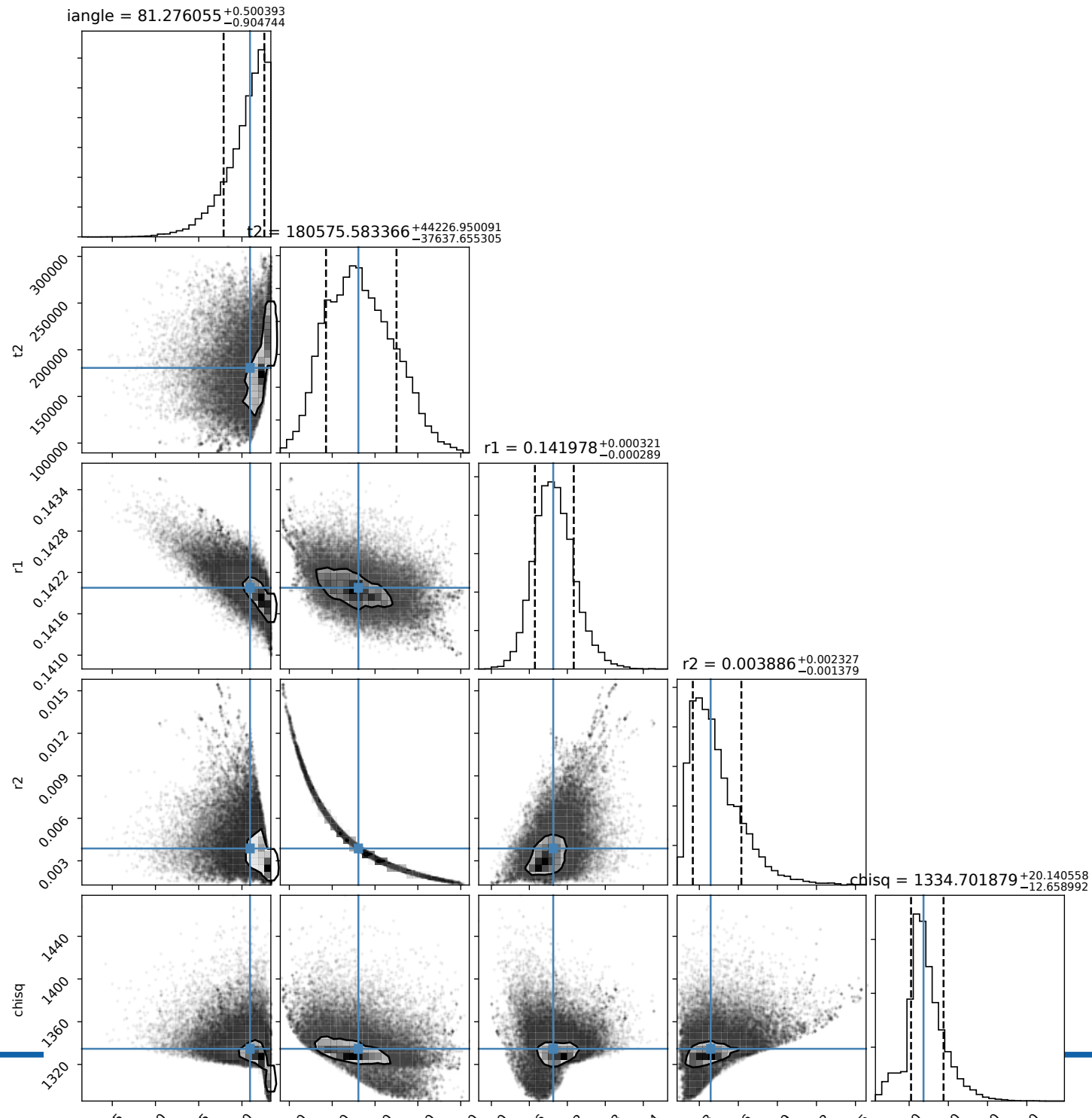
Degeneracy can

- make it impossible to uniquely constrain parameters,
- lead to strong correlations between multiple parameters,
- cause minimisation algorithms (e.g. Levenberg-Marquardt) to fail.

Bayesian methodology allows one to include prior information!

Use as many known parameters as possible from theory or spectroscopic observation (T_1 , $\log g$ limb darkening coefficients, ...)

Degeneracy in the light curve analysis



Calculation of fundamental parameters

Spectrum

- Radial velocity curve K_1 and ideally $K_2 \Rightarrow q = K_1/K_2$
- effective temperature T_1
- $\log g$

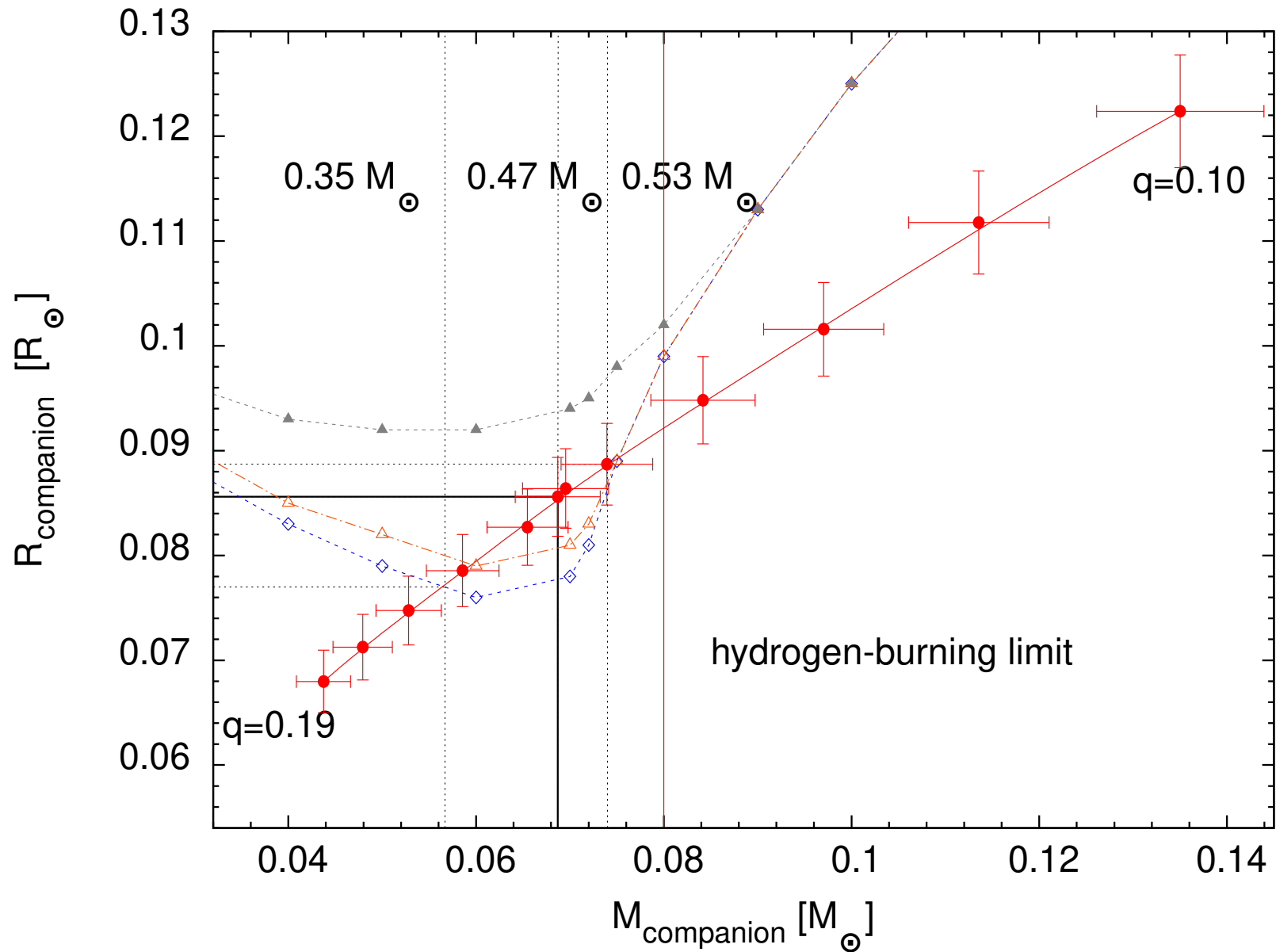
We don't have spectra so we have to assume these!

Lightcurve

- orbital period P
- mass ratio (ish) q
- inclination i
- effective temperature T_2
- relative radius r_1/a
- relative radius r_2/a
- albedo

Your job: derive T_2 , relative radii, inclination, and the minimum mass of the companion. For M_2 , you will need to solve the binary mass function ;)

Mass-radius relation for the companion Baraffe et al. 2003



Schaffenroth et al. 2017

Fit the data

- Find the **lcurve_re** folder in the virtual machine.
 - Make a copy of the example/example.json file and edit it.
 - Generate a light curve with your chosen parameters with:
lcurve_re example/example.json
 - Play around with it to get a feeling which parameters change what.
 - to invoke the simplex algorithm: **lcurve_simplex example/example.json**
 - when you found a good model use: **lcurve_mcmc example/example.json**
algorithm to estimate the uncertainties.
-
- with **visualise** model you get a nice visualization of both stars and their orbit

Parameter file – Physical parameters – Binary and stars

x = initial_value param_space steps fitting(True/False) ignore_param(True/False)

<i>q</i>	Mass ratio, $q = M2/M1$
<i>iangle</i>	Inclination angle, degrees
<i>r1</i>	Radius of star 1, scaled by the binary separation
<i>r2</i>	Radius of star 2, scaled by the binary separation
<i>t1</i>	Temperature of star 1, K, This is a substitute for surface brightness, which is set assuming a black-body given this parameter.
<i>t2</i>	Temperature of star 2, Kelvin.
<i>ldc1_1, etc</i>	Limb darkening for stars is quite hard to specify precisely.
<i>velocity_scale</i>	sum of unprojected orbital speeds, used for accounting for Doppler beaming and gravitational lensing.
<i>beam_factor</i>	3-alpha factor that multiplies $-v_r/c$ in the standard beaming formula where alpha is related to the spectral shape. Use of this parameter requires the velocity_scale to be set.

Parameter file – Physical parameters – General

<i>t0</i>	Zero point of ephemeris, marking time of mid-eclipse
<i>period</i>	Orbital period, same units as times.
<i>pdot</i>	Quadratic coefficient of ephemeris, same units as times
<i>deltat</i>	Time shift between the primary and secondary eclipses to allow for small eccentricities and Roemer delays in the orbit. Delay of $-\text{deltat}/P$ by the secondary eclipse.
<i>gravity_dark</i>	Gravity darkening coefficient. Only matters for the Roche distorted case. set <i>gdark_bolom</i> (see below) to 0. Use Claret et al.
<i>absorb</i>	The fraction of the irradiating flux from star 1 absorbed by star 2
<i>slope, quad, cube</i>	factors to help cope with any trends in the data as a result of e.g. airmass effects. The fit is multiplied by $(1+x*(\text{slope}+x*(\text{quad}+x*\text{cube})))$
<i>third</i>	Third light contribution. Simply adds to whatever flux is calculated and will be subject to auto-scaling like other flux. It only applies if global scaling rather than individual component scaling is used. Third light is assumed strictly constant

Computational parameters

<i>delta_phase</i>	Accuracy in phase of eclipse computations
<i>nlat1/2f</i>	number of latitudes for star 1/2's fine grid. This is used around the phase of primary eclipse
<i>nlat1/2c</i>	number of latitudes for star 1's coarse grid. This is used away from primary eclipse.
<i>phase1</i>	This defines when star 1's fine grid is used $\text{abs}(\text{phase}) < \text{phase1}$. $\text{phase1} = 0.05$ will restrict the fine grid use to phase 0.95 to 0.05.
<i>phase2</i>	this defines when star 2's fine grid is used phase2 until $1 - \text{phase2}$. $\text{phase2} = 0.45$ will restrict the fine grid use to phase 0.45 to 0.55.
<i>wavelength</i>	Wavelength (nm)
<i>tperiod</i>	The true orbital period in days. This is required, with <i>velocity_scale</i> , if gravitational lensing is applied to calculate proper dimensions.
<i>gdark_bolom</i>	True, if gravity darkening coefficient represents the bolometric value
<i>limb1/2</i>	'Poly' or 'Claret' determining the type of limb darkening law. See comments on <i>ldc1_1</i> above.